The Cyclone V device is a single-die system on a chip (SoC) that consists of two distinct parts—a hard processor system (HPS) portion and a FPGA portion.

The following figure shows a high-level block diagram of the Altera SoC device.

**Figure 1-1: Altera SoC FPGA Device Block Diagram**

The HPS contains a microprocessor unit (MPU) subsystem with single or dual ARM® Cortex™-A9 MPCore processors, flash memory controllers, SDRAM L3 Interconnect, on-chip memories, support peripherals, interface peripherals, debug capabilities, and phase-locked loop (PLLs). The dual-processor HPS supports symmetric (SMP) and asymmetric (AMP) multiprocessing.

The FPGA portion of the device contains the FPGA fabric, a control block (CB), phase-locked loops (PLLs), and depending on the device variant, high-speed serial interface (HSSI) transceivers, hard PCI Express® (PCIe®) controllers, and hard memory controllers.

The HPS and FPGA portions of the device are distinctly different. The HPS boots (from any of multiple boot sources, including the FPGA fabric and external flash devices) and the FPGA gets configured (through the HPS or any external source supported by the device).

The HPS and FPGA portions of the device each have their own pins. Pins are not freely shared between the HPS and the FPGA fabric. The HPS I/O pins are configured by software executing in the HPS. Software executing on the HPS accesses control registers in the system manager to assign HPS I/O pins to the available HPS modules. The FPGA I/O pins are configured by an FPGA configuration image through the HPS or any external source supported by the device.
The MPU subsystem can boot from flash devices connected to the HPS pins. Or, when the FPGA portion is configured by an external source, the MPU subsystem can boot from memory available to the FPGA portion of the device.

The HPS and FPGA portions of the device have separate external power supplies and independently power on. You can power on the HPS without powering on the FPGA portion of the device. But to power on the FPGA portion, the HPS must already be on or powered on at the same time as the FPGA portion. You can also turn off the FPGA portion of the device while leaving the HPS power on.

Related Information

- **Cyclone V Device Overview**
  For information about the FPGA portion of the device, refer to *Cyclone V Device Handbook*.

- **Booting and Configuration**
  For more information, refer to the *Booting and Configuration* appendix in volume 3 of the *Cyclone V Device Handbook*.

### Features of the HPS

The following list contains the main modules of the HPS:

- MPU subsystem featuring dual ARM Cortex-A9 MPCore processors
- General-purpose Direct Memory Access (DMA) controller
- Two Ethernet media access controllers (EMACs)
- Two USB 2.0 On-The-Go (OTG) controllers
- NAND flash controller
- Quad SPI flash controller
- Secure Digital (SD) / MultiMediaCard (MMC) controller
- Two serial peripheral interface (SPI) master controllers
- Two SPI slave controllers
- Four inter-integrated circuit (I^2^C) controllers
- 64 KB on-chip RAM
- 64 KB on-chip boot ROM
- Two UARTs
- Four timers
- Two watchdog timers
- Three general-purpose I/O (GPIO) interfaces
- Two controller area network (CAN) controllers
- ARM CoreSight™ debug components
  - Debug Access Port (DAP)
  - Trace Port Interface Unit (TPIU)
  - System Trace Macrocell (STM)
  - Program Trace Macrocell (PTM)
  - Embedded Trace Router (ETR)
  - Embedded Cross Trigger (ECT)
- System Manager
- Clock Manager
- Reset Manager
HPS Block Diagram and System Integration

The following figure shows a block diagram of most modules in the HPS. The Debug Subsystem is not shown.

Figure 1-2: HPS Block Diagram

The HPS incorporates third-party intellectual property (IP) from several vendors.
MPU Subsystem

The MPU subsystem provides the following functionality:

- ARM Cortex-A9 MPCore
  - One or two ARM Cortex-A9 processors in a cluster
  - NEON™ SIMD coprocessor and VFPv3 per processor
  - Snoop Control Unit (SCU) to ensure coherency within the cluster
  - Accelerator coherency port (ACP) that accepts coherency memory access requests
  - Interrupt controller
  - One general-purpose timer and one watchdog timer per processor
  - Debug and trace features
  - 32 KB instruction and 32 KB data level 1 (L1) caches per processor
  - Memory management unit (MMU) per processor
- ARM L2-310 level 2 (L2) cache
  - Shared 512 KB L2 cache
- ACP ID mapper
  - Maps the 12-bit ID from the level 3 (L3) interconnect to the 3-bit ID supported by the ACP

As shown in the HPS Block Diagram, the L2 cache has one 64-bit master port connected to the L3 interconnect, one 64-bit master port connected directly to the SDRAM L3 Interconnect, and three ports that connect the FPGA to the SDRAM L3 Interconnect. A programmable address filter in the L2 cache controls which portions of the 32-bit physical address space use which master.

Related Information
Cortex-A9 MPU Subsystem
For more information, refer to the Cortex-A9 MPU Subsystem chapter in the Cyclone V Device Handbook, Volume 3.

Interconnect

The interconnect consists of the L3 interconnect and level 4 (L4) buses. The L3 interconnect is one ARM NIC-301 module composed of the following switches:

The L4 buses are each connected to a master in the L3 slave peripheral switch. Each L4 bus is 32 bits wide and is connected to multiple slaves. Each L4 bus operates on a separate clock source.

Related Information
Interconnect
For more information, refer to the Interconnect chapter in the Cyclone V Device Handbook, Volume 3.

Memory Controllers

SDRAM Controller Subsystem

The SDRAM controller subsystem is mastered by HPS masters and FPGA fabric masters.

The SDRAM controller subsystem implements the following high-level features:

- Support for double data rate 2 (DDR2), DDR3, and low-power double data rate 2 (LPDDR2) devices
- Software-configurable priority scheduling on individual SDRAM bursts
Error correction code (ECC) support, including calculation, single-bit error correction and write-back, and error counters
• Fully-programmable timing parameter support for all JEDEC-specified timing parameters
• All ports support memory protection and mutual accesses
• Support for ARM Advanced Microcontroller Bus Architecture (AMBA®) Advanced eXtensible Interface (AXI™) quality of service (QoS) for the fabric interfaces

The SDRAM controller subsystem is composed of the SDRAM controller and the DDR PHY.

Related Information
SDRAM Controller Subsystem
For more information, refer to the SDRAM Controller Subsystem chapter in the Cyclone V Device Handbook, Volume 3.

SDRAM Controller
The SDRAM controller contains a multiport front end (MPFE) that accepts requests from HPS masters and from soft logic in the FPGA fabric via the FPGA-to-HPS SDRAM interface.

The SDRAM controller offers the following features:
• Up to 4 GB address range
• 8-, 16-, and 32-bit data widths
• Optional ECC support
• Low-voltage 1.35V DDR3L and 1.2V DDR3U support
• Full memory device power management support
• Two chip selects

The SDRAM controller provides the following features to maximize memory performance:
• Command reordering (look-ahead bank management)
• Data reordering (out of order transactions)
• Deficit round-robin arbitration with aging for bandwidth management
• High-priority bypass for latency sensitive traffic

Related Information
SDRAM Controller Subsystem
For more information, refer to the SDRAM Controller Subsystem chapter in the Cyclone V Device Handbook, Volume 3.

DDR PHY
The DDR PHY interfaces the single port memory controller to the HPS memory I/O.

Related Information
SDRAM Controller Subsystem
For more information, refer to the SDRAM Controller Subsystem chapter in the Cyclone V Device Handbook, Volume 3.
NAND Flash Controller

The NAND flash controller is based on the Cadence® Design IP® NAND Flash Memory Controller and offers the following features:

- Supports single-level cell (SLC) and multilevel cell (MLC) NAND flash devices
- Integrated descriptor-based DMA controller
- 8-bit ONFI 1.0 NAND flash devices
- Programmable page sizes of 512 bytes, 2 KB, 4 KB, and 8 KB
- Supports 32, 64, 128, 256, 384, and 512 pages per block
- Programmable hardware ECC for SLC and MLC devices
- 512-byte ECC sector size with 4-, 8-, or 16-bit correction
- 1 KB ECC sector size with 24-bit correction

Related Information
NAND Flash Controller
For more information, refer to the NAND Flash Controller chapter in the Cyclone V Device Handbook, Volume 3.

Quad SPI Flash Controller

The quad SPI flash controller is based on Cadence Quad SPI Flash Controller and offers the following features:

- Supports SPIx1, SPIx2, or SPIx4 (quad SPI) serial NOR flash devices
- Supports direct access and indirect access modes.
- Supports single I/O, dual I/O, quad I/O instructions
- Programmable data frame size of 8, 16, or 32 bits
- Support up to four chip selects

Related Information
Quad SPI Flash Controller
For more information, refer to the Quad SPI Flash Controller chapter in the Cyclone V Device Handbook, Volume 3.

SD/MMC Controller

The SD/MMC controller is based on Synopsys® DesignWare® Mobile Storage Host controller and offers the following features:

- Integrated descriptor-based DMA
- Supports CE-ATA digital protocol commands
- Supports single card
- Single data rate (SDR) mode only
- Programmable card width: 1-, 4-, and 8-bit
- Programmable card types: SD, SDIO, or MMC version 4.3 and 4.4 devices
- Up to 64 KB programmable block size

Note: For an inclusive list of the programmable card types versions supported, refer to the SD/MMC Controller chapter.
Support Peripherals

Clock Manager
The clock manager offers the following features:
- Manages clocks for HPS
- Supports dynamic clock tuning

Reset Manager
The reset manager offers the following features:
- Manages resets for HPS

System Manager
The system manager offers the following features:
- ECC monitoring and control
- Pin multiplexing
- Low-level control of peripheral features not accessible through the control and status registers (CSRs)
- Freeze controller that places I/O elements into a safe state for configuration

Scan Manager
The scan manager offers the following features:
- Drives serial scan-chains to FPGA JTAG and HPS I/O bank configuration

Related Information
For more information, refer to the SD/MMC Controller chapter in the Cyclone V Device Handbook, Volume 3.
Timers

The four timers are based on the Synopsys DesignWare APB Timers peripheral and offer the following features:

- 32-bit timer resolution
- Free-running timer mode
- Programmable time-out period up to approximately 86 seconds (assuming a 50 MHz input clock frequency)
- Interrupt generation

Related Information

Timer
For more information, refer to the Timer chapter in the Cyclone V Device Handbook, Volume 3.

Watchdog Timers

The two watchdog timers are based on the Synopsys DesignWare APB Watchdog Timer peripheral and offer the following features:

- 32-bit timer resolution
- Interrupt request
- Reset request
- Programmable time-out period up to approximately 86 seconds (assuming a 50 MHz input clock frequency)

Related Information

Watchdog Timer
For more information, refer to the Watchdog Timer chapter in the Cyclone V Device Handbook, Volume 3.

DMA Controller

The DMA controller provides high-bandwidth data transfers for modules without integrated DMA controllers. The DMA controller is based on the ARM Corelink™ DMA Controller (DMA-330) and offers the following features:

- Microcoded to support flexible transfer types
- Supports up to eight channels
- Supports flow control with 31 peripherals handshake interfaces

Related Information

DMA Controller
For more information, refer to the DMA Controller chapter in the Cyclone V Device Handbook, Volume 3.

FPGA Manager

The FPGA manager offers the following features:

- Manages configuration of the FPGA portion of the device
- 32-bit fast passive parallel configuration interface to the FPGA CSS block
- Partial reconfiguration
- Compressed FPGA configuration images
- Advanced Encryption Standard (AES) encrypted FPGA configuration images
- Monitors configuration-related signals in FPGA
• Provides 32 general-purpose inputs and 32 general-purpose outputs to the FPGA fabric

Related Information
FPGA Manager
For more information, refer to the FPGA Manager chapter in the Cyclone V Device Handbook, Volume 3.

Interface Peripherals

EMACs

The two EMACs are based on the Synopsys DesignWare 3504-0 Universal 10/100/1000 Ethernet MAC and offer the following features:

• Supports 10, 100, and 1000 Mbps standard
• Supports RGMII external PHY interface
• Integrated DMA controller

Related Information
Ethernet Media Access Controller
For more information, refer to the Ethernet Media Access Controller chapter in the Cyclone V Device Handbook, Volume 3.

USB Controllers

The two USB 2.0 On-The-Go (OTG) controllers are based on the Synopsys DesignWare Cores USB 2.0 Hi-Speed On-The-Go controller and offer the following features:

• Supports USB 2.0 host and device operation
• Dual-role device (device and host functions)
• High-speed (480 Mbps)
• Full-speed (12 Mbps)
• Low-speed (1.5 Mbps)
• Supports USB 1.1 (full-speed & low-speed)
• Integrated descriptor-based scatter-gather DMA (SGDMA)
• Support for external ULPI PHY
• Up to 16 bidirectional endpoints, including control endpoint
• Up to 16 host channels
• Supports generic root hub
• Automatic ping capability
• Configurable to OTG 1.3 and OTG 2.0 modes

Related Information
USB 2.0 OTG Controller
For more information, refer to the USB 2.0 OTG Controller chapter in the Cyclone V Device Handbook, Volume 3.

I²C Controllers

The four I²C controllers are based on Synopsys DesignWare APB I²C controller and offer the following features:

• Two controllers support I²C management interfaces for the EMAC controllers which are for Ethernet control
• Support both 100 KBps and 400 KBps modes
• Support both 7-bit and 10-bit addressing modes
• No support for mixed-address mode
• Support master and slave operating mode
• Direct access for host processor
• DMA controller may be used for large transfers

Related Information

I²C Controller
For more information, refer to the I²C Controller chapter in the Cyclone V Device Handbook, Volume 3.

UARTs

The two UART modules are based on Synopsys DesignWare APB Universal Asynchronous Receiver/Transmitter (DW_apb_uart) peripheral and offer the following features:
• 16550 compatible UART
• Supports the auto flow control as specified in 16750 specification
• Supports IrDA 1.0 SIR mode
• Programmable baud rate up to 115.2 Kbps
• Direct access for host processor
• DMA controller may be used for large transfers

Related Information

UART Controller
For more information, refer to the UART Controller chapter in the Cyclone V Device Handbook, Volume 3.

CAN Controllers

The two CAN controllers are based on the Bosch® D_CAN controller and offer the following features:
• Compliant with CAN protocol specification 2.0 part A & B
• Programmable communication rate up to 1 Mbps
• Holds up to 128 messages
• Supports 11-bit standard and 29-bit extended identifiers
• Programmable interrupt scheme
• Direct access for host processor
• DMA controller may be used for large transfers
• Available on certain device variants only

Related Information

Can Controller
For more information, refer to the Can Controller chapter in the Cyclone V Device Handbook, Volume 3.

SPI Master Controllers

The two SPI master controllers are based on Synopsys DesignWare Synchronous Serial Interface (SSI) controller and offer the following features:
• Programmable data frame size from 4 to 16 bits
• Supports full and half duplex
• Supports up to two chip selects
• Direct access for host processor
DMA controller may be used for large transfers

Related Information

SPI Controller
For more information, refer to the SPI Controller chapter in the Cyclone V Device Handbook, Volume 3.

SPI Slave Controllers

The two SPI slave controllers are based on Synopsys DesignWare Synchronous Serial Interface (SSI) controller and offer the following features:

• Programmable data frame size from 4 to 16 bits
• Supports full and half duplex
• Direct access for host processor
• DMA controller may be used for large transfers

Related Information

SPI Controller
For more information, refer to the SPI Controller chapter in the Cyclone V Device Handbook, Volume 3.

GPIO Interfaces

The three GPIO interfaces are based on Synopsys DesignWare APB General Purpose Programming I/O peripheral and offer the following features:

• Supports digital de-bounce
• Configurable interrupt mode
• Supports up to 71 I/O pins and 14 input-only pins, based on device variant

Related Information

General Purpose I/O Interface
For more information, refer to the General Purpose I/O Interface chapter in the Cyclone V Device Handbook, Volume 3.

On-Chip Memory

On-Chip RAM

The on-chip RAM offers the following features:

• 64 KB size
• 64-bit slave interface
• High performance for all burst lengths

Related Information

On-Chip Memory
For more information, refer to the On-Chip Memory chapter in the Cyclone V Device Handbook, Volume 3.

Boot ROM

The boot ROM offers the following features:

• 64 KB size
• Contains the code required to support HPS boot from cold or warm reset
Endian Support

The HPS is natively a little-endian system. All HPS slaves are little-endian.

The processors masters are software configurable to interpret data as little-endian or big-endian, byte-invariant (BE8). All other masters, including the USB interface, are little-endian.

The FPGA-to-HPS, HPS-to-FPGA, FPGA-to-SDRAM, and lightweight HPS-to-FPGA interfaces are little-endian.

If a processor is set to BE8 mode, software must convert endianness for accesses to peripherals and DMA linked lists in memory.

The ARM Cortex-A9 MPU supports a single instruction to change the endianness of the processor and provides the REV and REV16 instructions to swap the endianness of bytes or half-words respectively. The MMU page tables are software configurable to be organized as little-endian or BE8.

The ARM DMA controller is software configurable to perform byte lane swapping during a transfer.

HPS-FPGA Interfaces

The HPS-FPGA interfaces provide a variety of communication channels between the HPS and the FPGA fabric. The HPS is highly integrated with the FPGA fabric, resulting in thousands of connecting signals. The HPS-FPGA interfaces include:

- FPGA-to-HPS bridge—a high-performance AXI bus with a configurable data width of 32, 64, and 128 bits, allowing the FPGA fabric to master transactions to the slaves in the HPS. This interface allows the FPGA fabric to have full visibility into the HPS address space. This interface also provides access to the coherent memory interface. For information about the coherent memory interface, refer to the Cortex A9 MPU System chapter in volume 3 of the Cyclone V Device Handbook.
- HPS-to-FPGA bridge—a high-performance AXI interface with a configurable data width of 32, 64, and 128 bits, allowing the HPS to master transactions to slaves in the FPGA fabric.
- Lightweight HPS-to-FPGA bridge—an AXI interface with a 32-bit fixed data width, allowing the HPS to master transactions to slaves in the FPGA fabric.
- FPGA-to-HPS interface—a configurable interface to the SDRAM scheduler in the SDRAM L3 interconnect. You can configure the following parameters:
  - AXI-3 or Avalon® Memory-Mapped (Avalon-MM) protocol
  - Up to six ports
  - 32-, 64-, 128-, or 256-bit data width of each port
- FPGA clocks and resets—provide flexible clocks to and from the HPS.
- HPS-to-FPGA JTAG—allows the HPS to master the FPGA JTAG chain.
- TPIU trace—sends trace data created in the HPS to the FPGA fabric.
- FPGA System Trace Macrocell (STM) events—an interface that allows the FPGA fabric to send hardware events stored in the HPS trace using STM.
• FPGA cross-trigger—an interface that allows triggers to and from the CoreSight trigger system.
• DMA peripheral interface—multiple peripheral-request channels.
• FPGA manager interface—signals that communicate with FPGA fabric for boot and configuration.
• Interrupts—allow soft IP to supply interrupts directly to the MPU interrupt controller.
• MPU standby and events—signals that notify the FPGA fabric that the MPU is in standby mode and signals that wake up Cortex-A9 processors from a wait for event (WFE) state.
• HPS debug interface—an interface that allows HPS debug control domain (Debug APB) to extend into FPGA

Related Information

**Cortex-A9 Microprocessor Unit Subsystem**

For information about the coherent memory interface, refer to the Cortex-A9 Microprocessor Unit Subsystem chapter in the *Cyclone V Device Handbook, Volume 3.*

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**HPS Address Map**

The address map specifies the addresses of slaves, such as memory and peripherals, as viewed by the MPU and other masters. The HPS has multiple address spaces, defined in the following section.

**HPS Address Spaces**

The following table shows the HPS address spaces and their sizes.

**Table 1-1: HPS Address Spaces**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>MPU</td>
<td>MPU subsystem</td>
<td>4 GB</td>
</tr>
<tr>
<td>L3</td>
<td>L3 interconnect</td>
<td>4 GB</td>
</tr>
<tr>
<td>SDRAM</td>
<td>SDRAM controller subsystem</td>
<td>4 GB</td>
</tr>
</tbody>
</table>

Address spaces are divided into one or more nonoverlapping contiguous regions. For example, the MPU address space has the peripheral, FPGA slaves, SDRAM window, and boot regions.

The following figure shows the relationships between the HPS address spaces. The figure is not to scale.
The window regions provide access to other address spaces. The thin black arrows indicate which address space is accessed by a window region (arrows point to accessed address space). For example, accesses to the ACP window in the L3 address space map to a 1 GB region of the MPU address space.

The SDRAM window in the MPU address space can grow and shrink at the top and bottom (short, blue vertical arrows) at the expense of the FPGA slaves and boot regions. For specific details, refer to “MPU Address Space”.

The ACP window can be mapped to any 1 GB region in the MPU address space (blue vertical bidirectional arrow), on gigabyte-aligned boundaries.

The following table shows the base address and size of each region that is common to the L3 and MPU address spaces.

Table 1-2: Common Address Space Regions

<table>
<thead>
<tr>
<th>Identifier</th>
<th>Region Name</th>
<th>Base Address</th>
<th>Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>FPGASLAVES</td>
<td>FPGA slaves</td>
<td>0xC0000000</td>
<td>960 MB</td>
</tr>
<tr>
<td>PERIPH</td>
<td>Peripheral</td>
<td>0xFC000000</td>
<td>64 MB</td>
</tr>
<tr>
<td>LWFPGASLAVES</td>
<td>Lightweight FPGA slaves</td>
<td>0xFF200000</td>
<td>2 MB</td>
</tr>
</tbody>
</table>

Related Information

**MPU Address Space** on page 1-15
For specific details, refer to the “MPU Address Space” section.
SDRAM Address Space

The SDRAM address space is up to 4 GB. The entire address space can be accessed through the FPGA-to-HPS SDRAM interface from the FPGA fabric. The total amount of SDRAM addressable from the other address spaces varies.

Related Information

- **MPU Address Space** on page 1-15
  For specific details, refer to the "MPU Address Space" section.
- **L3 Address Space** on page 1-16
  For specific details, refer to the "L3 Address Space" section.

MPU Address Space

The MPU address space is 4 GB and applies to addresses generated inside the MPU.

The MPU address space contains the following regions:

- The SDRAM window region provides access to a large, configurable portion of the 4 GB SDRAM address space.
- The MPU L2 cache controller contains a master connected to the L3 interconnect and a master connected to the SDRAM.
- The address filtering start and end registers in the L2 cache controller define the SDRAM window boundaries.
  - The boundaries are megabyte-aligned.
  - Addresses within the boundaries route to the SDRAM master.
  - Addresses outside the boundaries route to the L3 interconnect master.

As shown in the HPS Address Space Relationship diagram, the reset values of the SDRAM window boundaries are shown. By default, processor accesses to locations between 0x100000 (1 MB) to 0xC0000000 (3 GB) are made to the SDRAM controller, accesses to all other locations are made to the L3 interconnect. Addresses in the SDRAM window match addresses in the SDRAM address space. Thus, the lowest 1 MB of the SDRAM is not visible to the MPU unless the L2 address filter start register is set to 0. For more information about L2 address filtering, refer to the Cortex A9 MPU System chapter in volume 3 of the Cyclone® V Device Overview.

The boot region is 1 MB starting at address 0x0 and is visible to the MPU only when the L2 address filter start register is set to 0x100000. The L3 interconnect Global Programmers View (GPV) remap control register determines if the boot region is mapped to the on-chip RAM or the boot ROM. For information about the L3 GPV remap control register bits, refer to the Interconnect chapter in volume 3 of the Cyclone® V Device Overview.

The boot region is mapped to the boot ROM on reset. Only the lowest 64 KB of the boot region are legal addresses because the on-chip RAM and boot ROM are only 64 KB.

- When the L2 address filter start register is set to 0, SDRAM obscures access to the boot region. This technique can be used to gain access to the lowest SDRAM addresses after booting completes.
- The FPGA slaves region provides access to 960 MB of slaves in the FPGA fabric through the HPS-to-FPGA bridge. If the top of the SDRAM window increases in the MPU address space (by writing to the L2 address filter end register), the lower portion of the FPGA slaves region is obscured from the MPU subsystem.
The peripheral region contains 64 MB at the top of the address space. The peripheral region includes all slaves connected to the L3 interconnect, L4 buses, and internally-decoded MPU registers (SCU and L2). The boot ROM and on-chip RAM are always mapped into the peripheral region (independent of the boot region contents). The lightweight FPGA slaves are also mapped in the peripheral region and provide access to 2 MB of slaves in the FPGA fabric through the lightweight HPS-to-FPGA bridge.

Table 1-3: MPU Default Address Space Regions

<table>
<thead>
<tr>
<th>Identifier</th>
<th>Region Name</th>
<th>Base Address</th>
<th>Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>MPUBOOT</td>
<td>Boot region</td>
<td>0x00000000</td>
<td>1 MB</td>
</tr>
<tr>
<td>MPUSDRAM</td>
<td>SDRAM window</td>
<td>0x00100000</td>
<td>3071 MB</td>
</tr>
</tbody>
</table>

Related Information

- **Interconnect**
  For information about the L3 GPV remap control register bits, refer to the Interconnect chapter in the *Cyclone V Device Handbook, Volume 3.*

- **Cortex-A9 Microprocessor Unit Subsystem**
  For information about L2 address filtering, refer to the Cortex-A9 Microprocessor Unit Subsystem chapter in the *Cyclone V Device Handbook, Volume 3.*

L3 Address Space

The L3 address space is 4 GB and applies to all L3 masters except the MPU subsystem.

The L3 address space configurations contain the following regions:

- The peripheral region is the same as the peripheral region in the MPU address space except that the boot ROM and internal MPU registers (SCU and L2) are not accessible.
- The FPGA slaves region provides access to 960 MB of slaves in the FPGA fabric through the HPS-to-FPGA bridge.
- The SDRAM window region is 2 GB and provides access to the bottom 2 GB of the SDRAM address space. The L3 interconnect GPV remap register, which is in System Manager determines if the 64 KB starting at address 0x0 is mapped to the on-chip RAM or the SDRAM. The SDRAM is mapped to address 0x0 on reset. For information about the L3 GPV remap control register bits, refer to the Interconnect chapter in volume 3 of the *Cyclone® V Device Handbook.*
- The ACP window region is 1 GB and provides access to a configurable gigabyte-aligned region of the MPU address space. Registers in the ACP ID mapper control which gigabyte-aligned region of the MPU address space is accessed by the ACP window region. The ACP window region is used by L3 masters to perform coherent accesses into the MPU address space. For more information about the ACP ID mapper, refer to the Cortex A9 MPU System chapter in volume 3 of the *Cyclone® V Device Handbook.*

Table 1-4: L3 Address Space Regions

<table>
<thead>
<tr>
<th>Identifier</th>
<th>Region Name</th>
<th>Base Address</th>
<th>Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>L3SDRAM</td>
<td>SDRAM window</td>
<td>0x00000000</td>
<td>2 GB</td>
</tr>
<tr>
<td>L3LOWOCRAM</td>
<td>On-chip RAM when present</td>
<td>0x00000000</td>
<td>64 KB</td>
</tr>
</tbody>
</table>
### HPS Peripheral Region Address Map

Table 1-5 lists the slave identifier, slave title, base address, and size of each slave in the peripheral region. The Slave Identifier column lists the names used in the HPS register map. The Slave Title column contains the module name for modules with only one slave and module names plus a suffix for modules with more than one slave.

**Table 1-5: Peripheral Region Address Map**

<table>
<thead>
<tr>
<th>Slave Identifier</th>
<th>Slave Title</th>
<th>Base Address</th>
<th>Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>STM</td>
<td>STM</td>
<td>0xFC000000</td>
<td>48 MB</td>
</tr>
<tr>
<td>DAP</td>
<td>DAP</td>
<td>0xFF000000</td>
<td>2 MB</td>
</tr>
<tr>
<td>LWFPGASLAVES</td>
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**Related Information**

- **Interconnect**
  For information about the L3 GPV remap control register bits, refer to the Interconnect chapter in the *Cyclone V Device Handbook, Volume 3*.

- **Cortex-A9 Microprocessor Unit Subsystem**
  For more information about the ACP ID mapper, refer to the Cortex-A9 Microprocessor Unit Subsystem chapter in the *Cyclone V Device Handbook, Volume 3*. 

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**Introduction to Cyclone V Hard Processor System (HPS)**

Alterna Corporation

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<th>Slave Title</th>
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**Document Revision History**

**Table 1-6: Document Revision History**

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<tr>
<td>December 2013</td>
<td>2013.12.30</td>
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<tr>
<td>November 2012</td>
<td>1.3</td>
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<td>1.2</td>
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