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## Section 51. Hi-Speed USB with On-The-Go (OTG)

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### HIGHLIGHTS

This section of the manual contains the following major topics:

51.1	Introduction .....	51-2
51.2	Modes of Operation .....	51-4
51.3	Control Registers .....	51-5
51.4	Effects Of Reset .....	51-52
51.5	Operation in Power-Saving Modes .....	51-52
51.6	Related Application Notes .....	51-53
51.7	Revision History .....	51-54

**Note:** This family reference manual section is meant to serve as a complement to device data sheets. Depending on the device variant, this manual section may not apply to all PIC32 devices.

Please consult the note at the beginning of the “**Hi-Speed USB with On-The-Go (OTG)**” chapter in the current device data sheet to check whether this document supports the device you are using.

Device data sheets and family reference manual sections are available for download from the Microchip Worldwide Web site at: <http://www.microchip.com>

## 51.1 INTRODUCTION

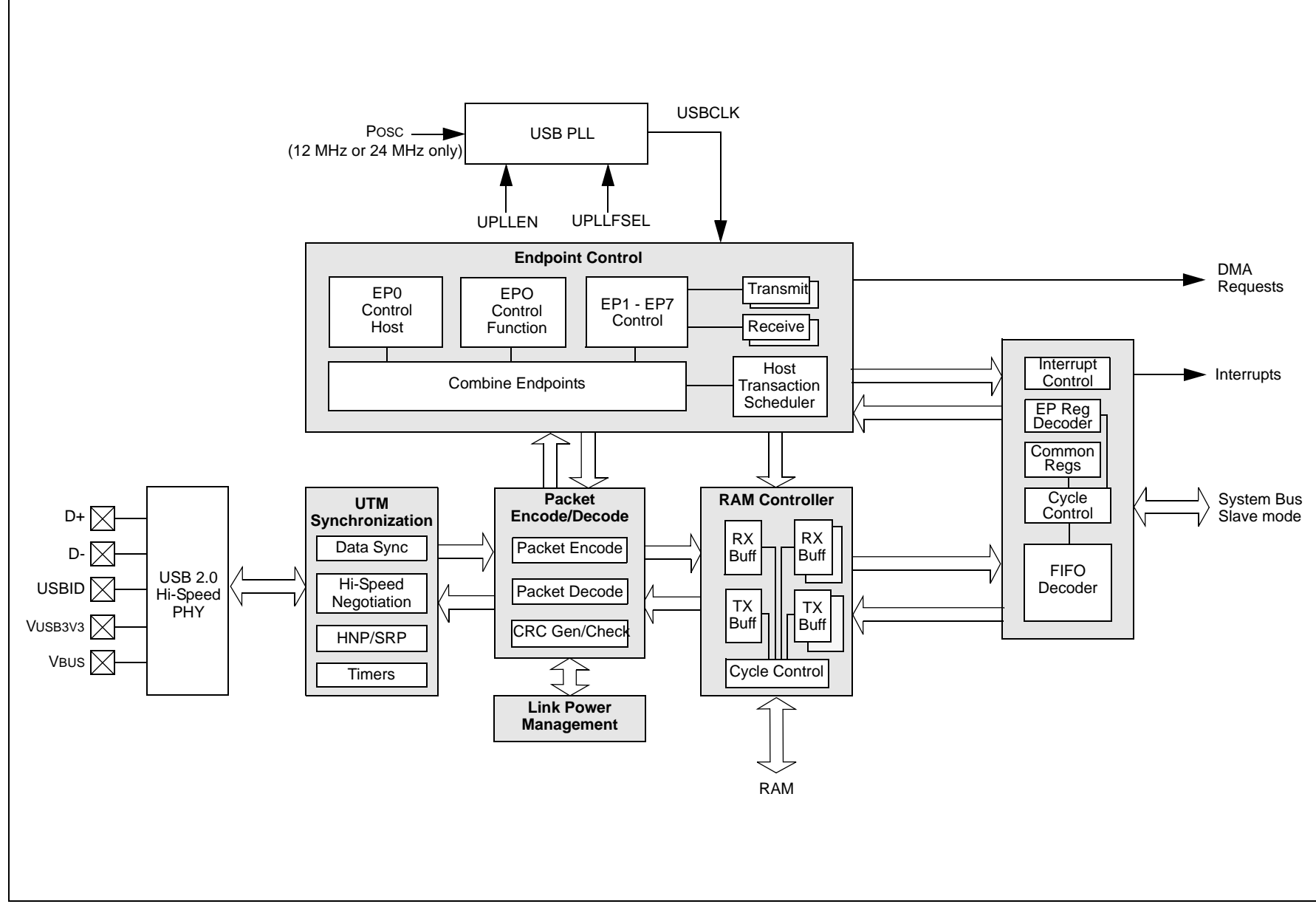
The USB module includes the following features:

- USB Hi-Speed, Full-Speed, and Low-Speed support for host and device
- USB OTG support with one or more Hi-Speed, Full-Speed, or Low-Speed device
- Integrated signaling resistors
- Integrated analog comparators for VBUS monitoring
- Integrated USB transceiver
- Transaction handshaking performed by hardware
- Integrated 8-channel DMA to access system RAM and Flash
- Seven transmit endpoints and seven receive endpoints, in addition to Endpoint 0
- Session Request Protocol (SRP) and Host Negotiation Protocol (HNP) support
- Suspend and resume signaling support
- Dynamic FIFO sizing
- Integrated RAM for the FIFOs, eliminating the need for system RAM for the FIFOs
- Link power management support

**Note 1:** The implementation and use of the USB specifications, as well as other third party specifications or technologies, may require licensing; including, but not limited to, USB Implementers Forum, Inc. (also referred to as USB-IF). The user is fully responsible for investigating and satisfying any applicable licensing obligations.

**2:** When the USB module is used, the Primary Oscillator (Posc) is limited to either 12 MHz or 24 MHz.

**3:** To avoid cache coherency problems on devices with L1 cache, USB buffers must only be allocated or accessed from the KSEG1 segment.

**Figure 51-1: PIC32 Hi-Speed USB with On-The-Go (OTG) Interface Diagram**

## 51.2 MODES OF OPERATION

The Hi-Speed USB OTG module has two main modes of operation: *Device* mode and *Host* mode.

In *Device* mode, the module encodes, decodes, checks, and directs all USB packets sent and received. IN transactions are handled through the device's TX FIFOs, OUT transactions are handled through its RX FIFOs. Control, Bulk, Isochronous and Interrupt transactions are also supported.

In *Host* mode, the way in which the Hi-Speed USB OTG module behaves depends on whether it is linked up for point-to-point communications with another USB function or whether it is attached to a hub. When attached to another USB function, the module offers the range of capabilities needed in order to act as the host in point-to-point communications with this USB function. When attached to a hub, it provides the facilities required to act as the host to a number of devices, supported simultaneously.

When operating in *Host* mode and used for point-to-point communications with a single other USB device (which can be Hi-Speed, Full-Speed, or Low-Speed), the Hi-Speed USB OTG module can support Control, Bulk, Isochronous or Interrupt transactions. IN transactions are handled through the RX FIFOs, OUT transactions are handled through the TX FIFOs. As well as encoding, decoding and checking the USB packets sent and received, the module will also automatically schedule Isochronous endpoints and Interrupt endpoints to perform one transaction every 'n' frames/microframes (or up to three transactions if the high-bandwidth option is selected), where 'n' represents the polling interval that has been programmed for the endpoint. The remaining bus bandwidth is shared equally between the Control and Bulk endpoints.

When attached to a hub, the Hi-Speed USB OTG module continues to offer the facilities previously mentioned, but it needs to be further programmed with these details:

- The function address of the target device
- The operating speed of the target device (so that the appropriate speed conversion can be carried out)
- If the target device is a Full-Speed or Low-Speed device that is accessed through a Hi-Speed hub, the endpoint additionally needs to be programmed with the function address and port number of the hub

The device may be required to power the VBUS3V3 pin to 5V as the 'A' device of the connection (source of power and default host) or, as the 'B' device (default peripheral), to be able to wake the 'A' device by charging the VBUS3V3 pin to 2V. Outputs from the Hi-Speed USB OTG module indicate when these charging options are required.

Whether the Hi-Speed USB OTG module initially operates in *Host* mode or in *Device* mode depends on whether it is being used in an 'A' device or a 'B' device, which in turn depends on whether the USBID input pin is low or high. When the module is operating as an 'A' device, it is initially configured to operate in *Host* mode. When operating as a 'B' device, the module is initially configured to operate in *Device* mode. However, a HOSTREQ bit is provided in the USBOTG register through which the CPU can request that the 'B' device becomes the Host the next time there is no activity on the USB bus.

The USBID input pin reflects the state of the ID pin of the device's mini-AB receptacle, with USBID being low indicating an 'A' plug (i.e., operation as an 'A' device), and USBID being high indicating a 'B' plug and operation as a 'B' device.

Information on whether the Hi-Speed USB OTG module is acting as an 'A' device or as a 'B' device and on whether the device it is connected to is Hi-Speed, Full-Speed, or Low-Speed is also recorded in the USBOTG register, along with information about the level of the VBUS3V3 pin relative to the high- and low-voltage thresholds used to signal Session Start and Session End.

## 51.3 CONTROL REGISTERS

The Hi-Speed USB with On-The-Go (OTG) module for PIC32 devices contains the following Special Function Registers (SFRs):

- **USBCSR0: USB Control Status Register 0**
- **USBCSR1: USB Control Status Register 1**
- **USBCSR2: USB Control Status Register 2**
- **USBCSR3: USB Control Status Register 3**
- **USBIE0CSR0: USB Indexed Endpoint Control Status Register 0 (Endpoint 0)**
- **USBIE0CSR2: USB Indexed Endpoint Control Status Register 2 (Endpoint 0)**
- **USBIE0CSR3: USB Indexed Endpoint Control Status Register 3 (Endpoint 0)**
- **USBIENCSR0: USB Indexed Endpoint Control Status Register 0 (Endpoint 1-7)**
- **USBIENCSR1: USB Indexed Endpoint Control Status Register 1 (Endpoint 1-7)**
- **USBIENCSR2: USB Indexed Endpoint Control Status Register 2 (Endpoint 1-7)**
- **USBIENCSR3: USB Indexed Endpoint Control Status Register 3 (Endpoint 1-7)**
- **USBFIFOx: USB FIFO Data Register 'x' ('x' = 0-7)**
- **USBOTG: USB OTG Control/Status Register**
- **USBFIFOA: USB FIFO Address Register**
- **USBHWVER: USB Hardware Version Register**
- **USBINFO: USB Information Register**
- **USBEOFRST: USB End-of-Frame/Soft Reset Control Register**
- **USBExTXA: USB Endpoint 'x' Transmit Address Register**
- **USBExRXA: USB Endpoint 'x' Receive Address Register**
- **USBDMINT: USB DMA Interrupt Register**
- **USBDMAxC: USB DMA Channel 'x' Control Register ('x' = 1-8)**
- **USBDMAxA: USB DMA Channel 'x' Memory Address Register ('x' = 1-8)**
- **USBDMAxN: USB DMA Channel 'x' Count Register ('x' = 1-8)**
- **USBExRPC: USB Endpoint 'x' Request Packet Count Register (Host Mode Only) ('x' = 1-7)**
- **USBDPBFD: USB Double Packet Buffer Disable Register**
- **USBTMCON1: USB Timing Control Register 1**
- **USBTMCON2: USB Timing Control Register 2**
- **USBLPMR1: USB Link Power Management Control Register 1**
- **USBLPMR2: USB Link Power Management Control Register 2**

Table 51-1 provides a brief summary of the related registers. Corresponding register tables appear after the summary, which include a detailed description of each bit.

**Table 51-1: Hi-Speed USB with On-The-Go (OTG) Special Function Register Map**

Register Name	Bit Range	Bits															
		31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0
USBCSR0	31:16	—	—	—	—	—	—	—	—	EP7TXIF	EP6TXIF	EP5TXIF	EP4TXIF	EP3TXIF	EP2TXIF	EP1TXIF	EP0IF
	15:0	ISOUPD <sup>(1)</sup>	SOFT CONN <sup>(1)</sup>	HSEN	HSMODE	RESET	RESUME	SUSP MODE	SUSPEN	—	FUNC<6:0> <sup>(1)</sup>						
		— <sup>(2)</sup>	— <sup>(2)</sup>								— <sup>(2)</sup>	— <sup>(2)</sup>	— <sup>(2)</sup>	— <sup>(2)</sup>	— <sup>(2)</sup>	— <sup>(2)</sup>	
USBCSR1	31:16	—	—	—	—	—	—	—	—	EP7TXIE	EP6TXIE	EP5TXIE	EP4TXIE	EP3TXIE	EP2TXIE	EP1TXIE	EP0IE
	15:0	—	—	—	—	—	—	—	—	EP7RXIF	EP6RXIF	EP5RXIF	EP4RXIF	EP3RXIF	EP2RXIF	EP1RXIF	—
USBCSR2	31:16	VBUSIE	SESSRQIE	DISCONIE	CONNIE	SOFIE	RESETIE	RESUMEIE	SUSPIE	VBUSIF	SESS REQIF	DISCONIF	CONNIF	SOFIF	RESETIF	RESUMEIF	SUSPIF
	15:0	—	—	—	—	—	—	—	—	EP7RXIE	EP6RXIE	EP5RXIE	EP4RXIE	EP3RXIE	EP2RXIE	EP1RXIE	—
USBCSR3	31:16	FORCEHST	FIFOACC	FORCEFS	FORCEHS	PACKET	TESTK	TESTJ	NAK	—	—	—	—	ENDPOINT<3:0>			
	15:0	—	—	—	—	—	RFRMNUM<10:0>										
USB IE0CSR0 <sup>(3)</sup>	31:16	—	—	—	—	— <sup>(1)</sup>	— <sup>(1)</sup>	— <sup>(1)</sup>	FLSHFIFO	SVC SETEND <sup>(1)</sup>	SVCPRP <sup>(1)</sup>	SEND STALL <sup>(1)</sup>	SETUP END <sup>(1)</sup>	DATAEND <sup>(1)</sup>	SENT STALL <sup>(1)</sup>	TXPKT RDY	RXPKT RDY
						DISPING <sup>(2)</sup>	DTWREN <sup>(2)</sup>	DATA TGGL <sup>(2)</sup>		NAK TMOUT <sup>(2)</sup>	STATPKT <sup>(2)</sup>	REQPKT <sup>(2)</sup>	ERROR <sup>(2)</sup>	SETUP PKT <sup>(2)</sup>	RXSTALL <sup>(2)</sup>	—	—
	15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
USB IE0CSR2 <sup>(3)</sup>	31:16	—	—	—	NAKLIM<4:0> <sup>(2)</sup>					SPEED<1:0> <sup>(2)</sup>		—	—	—	—	—	—
	15:0	—	—	—	—	—	—	—	—	—	RXCNT<6:0>						
USB IE0CSR3 <sup>(3)</sup>	31:16	MPRXEN	MPTXEN	BIGEND	HBRXEN	HBTXEN	DYNFIFOS	SOFTCONE	UTMIDWID	—	—	—	—	—	—	—	—
	15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
USB IENCSR0 <sup>(4)</sup>	31:16	AUTOSSET	ISO <sup>(1)</sup>	MODE	DMA REQEN	FRC DATGT	DMA REQMD	— <sup>(1)</sup>	— <sup>(1)</sup>	INCOMP TX <sup>(1)</sup>	CLRDT	SENT STALL <sup>(1)</sup>	SEND STALL <sup>(1)</sup>	FLUSH	UNDER RUN <sup>(1)</sup>	FIFONE	TXPKT RDY
			DTWREN <sup>(2)</sup>					DATA TGGL <sup>(2)</sup>	NAK TMOUT <sup>(2)</sup>	RXSTALL <sup>(2)</sup>		SETUPPKT <sup>(2)</sup>	ERROR <sup>(2)</sup>				
	15:0	MULT<4:0>						TXMAXP<10:0>									
USB IENCSR1 <sup>(4)</sup>	31:16	AUTOCLR	ISO <sup>(1)</sup>	DMA REQEN	DISNYET <sup>(1)</sup>	DMA REQMD	— <sup>(1)</sup>	— <sup>(1)</sup>	INCOM PRX	CLRDT	SENTSTALL <sup>(1)</sup>	SENDSTALL <sup>(1)</sup>	FLUSH	DATAERR <sup>(1)</sup>	OVERRUN <sup>(1)</sup>	FIFOFULL	RXPKT RDY
	AUTOREQ <sup>(2)</sup>		PIDERR <sup>(2)</sup>		DATA TWEN <sup>(2)</sup>		DATA TGGL <sup>(2)</sup>	RXSTALL <sup>(2)</sup>			REQPKT <sup>(2)</sup>	DERR NAKT <sup>(1)</sup>		ERROR <sup>(2)</sup>			
USB IENCSR2 <sup>(4)</sup>	31:16	TXINTERV<7:0> <sup>(2)</sup>								SPEED<1:0> <sup>(2)</sup>		PROTOCOL<1:0>		TEP<3:0>			
	15:0	—	—	RXCNT<13:0>													
USB IENCSR3 <sup>(1,3)</sup>	31:16	RXFIFOSZ<3:0>				TXFIFOSZ<3:0>				—	—	—	—	—	—	—	—
	15:0	RXINTERV<7:0>								SPEED<1:0>		PROTOCOL<1:0>		TEP<3:0>			
USB FIFO0	31:16	DATA<31:16>															
	15:0	DATA<15:0>															

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Device mode.
  - 2: Host mode.
  - 3: Definition for Endpoint 0 (ENDPOINT<3:0> (USBCSR<19:16>) = 0).
  - 4: Definition for Endpoints 1-7 (ENDPOINT<3:0> (USBCSR<19:16>) = 1 through 7).

**Table 51-1: Hi-Speed USB with On-The-Go (OTG) Special Function Register Map (Continued)**

Register Name	Bit Range	Bits															
		31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0
USB FIFO1	31:16	DATA<31:16>															
	15:0	DATA<15:0>															
USB FIFO2	31:16	DATA<31:16>															
	15:0	DATA<15:0>															
USB FIFO3	31:16	DATA<31:16>															
	15:0	DATA<15:0>															
USB FIFO4	31:16	DATA<31:16>															
	15:0	DATA<15:0>															
USB FIFO5	31:16	DATA<31:16>															
	15:0	DATA<15:0>															
USB FIFO6	31:16	DATA<31:16>															
	15:0	DATA<15:0>															
USB FIFO7	31:16	DATA<31:16>															
	15:0	DATA<15:0>															
USBOTG	31:16	—	—	—	RXDPB	RXFIFOSZ<3:0>				—	—	—	TXDPB	TXFIFOSZ<3:0>			
	15:0	—	—	—	—	—	—	TXEDMA	RXEDMA	BDEV	FSDEV	LSDEV	VBUS<1:0>		HOSTMODE	HOSTREQ	SESSION
USB FIFOA	31:16	—	—	—	RXFIFOAD<12:0>												
	15:0	—	—	—	TXFIFOAD<12:0>												
USB HWVER	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	RC	VERMAJOR<4:0>					VERMINOR<9:0>									
USB INFO	31:16	VPLEN<7:0>								WTCON<3:0>				WTID<3:0>			
	15:0	DMACHANS<3:0>				RAMBITS<3:0>				RXENDPTS<3:0>				TXENDPTS<3:0>			
USB E0FRST	31:16	—	—	—	—	—	—	NRSTX	NRST	LSEOF<7:0>							
	15:0	FSEOF<7:0>								HSEOF<7:0>							
USB E0TXA	31:16	—	TXHUBPRT<6:0>							MULTTRAN	TXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>						
USB E0RXA	31:16	—	RXHUBPRT<6:0>							MULTTRAN	RXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	
USB E1TXA	31:16	—	TXHUBPRT<6:0>							MULTTRAN	TXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>						
USB E1RXA	31:16	—	RXHUBPRT<6:0>							MULTTRAN	RXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	RXFADDR<6:0>						
USB E2TXA	31:16	—	TXHUBPRT<6:0>							MULTTRAN	TXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>						
USB E2RXA	31:16	—	RXHUBPRT<6:0>							MULTTRAN	RXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	RXFADDR<6:0>						
USB E3TXA	31:16	—	TXHUBPRT<6:0>							MULTTRAN	TXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>						

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Device mode.
  - 2: Host mode.
  - 3: Definition for Endpoint 0 (ENDPOINT<3:0> (USBCSR<19:16>) = 0).
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Table 51-1: Hi-Speed USB with On-The-Go (OTG) Special Function Register Map (Continued)

Register Name	Bit Range	Bits																
		31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
USB E3RXA	31:16	—	RXHUBPRT<6:0>								MULTTRAN	RXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	RXFADDR<6:0>							
US BE4TXA	31:16	—	TXHUBPRT<6:0>								MULTTRAN	TXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>							
USB E4RXA	31:16	—	RXHUBPRT<6:0>								MULTTRAN	RXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	RXFADDR<6:0>							
USB E5TXA	31:16	—	TXHUBPRT<6:0>								MULTTRAN	TXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>							
USB E5RXA	31:16	—	RXHUBPRT<6:0>								MULTTRAN	RXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	RXFADDR<6:0>							
USB E6TXA	31:16	—	TXHUBPRT<6:0>								MULTTRAN	TXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>							
USB E6RXA	31:16	—	RXHUBPRT<6:0>								MULTTRAN	RXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	RXFADDR<6:0>							
USB E7TXA	31:16	—	TXHUBPRT<6:0>								MULTTRAN	TXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>							
USB E7RXA	31:16	—	RXHUBPRT<6:0>								MULTTRAN	RXHUBADD<6:0>						
	15:0	—	—	—	—	—	—	—	—	—	RXFADDR<6:0>							
USB E0CSR0	31:16	Indexed by the same bits in USBIE0CSR0																
	15:0																	
USB E0CSR2	31:16	Indexed by the same bits in USBIE0CSR2																
	15:0																	
USB E0CSR3	31:16	Indexed by the same bits in USBIE0CSR3																
	15:0																	
USB E1CSR0	31:16	Indexed by the same bits in USBIE1CSR0																
	15:0																	
USB E1CSR1	31:16	Indexed by the same bits in USBIE1CSR1																
	15:0																	
USB E1CSR2	31:16	Indexed by the same bits in USBIE1CSR2																
	15:0																	
USB E1CSR3	31:16	Indexed by the same bits in USBIE1CSR3																
	15:0																	
USB E2CSR0	31:16	Indexed by the same bits in USBIE2CSR0																
	15:0																	
USB E2CSR1	31:16	Indexed by the same bits in USBIE2CSR1																
	15:0																	
USB E2CSR2	31:16	Indexed by the same bits in USBIE2CSR2																
	15:0																	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Device mode.
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Register Name	Bit Range	Bits															
		31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0
USB E2CSR3	31:16 15:0	Indexed by the same bits in USBIE2CSR3															
USB E3CSR0	31:16 15:0	Indexed by the same bits in USBIE3CSR0															
USB E3CSR1	31:16 15:0	Indexed by the same bits in USBIE3CSR1															
USB E3CSR2	31:16 15:0	Indexed by the same bits in USBIE3CSR2															
USB E3CSR3	31:16 15:0	Indexed by the same bits in USBIE3CSR3															
USB E4CSR0	31:16 15:0	Indexed by the same bits in USBIE4CSR0															
USB E4CSR1	31:16 15:0	Indexed by the same bits in USBIE4CSR1															
USB E4CSR2	31:16 15:0	Indexed by the same bits in USBIE4CSR2															
USB E4CSR3	31:16 15:0	Indexed by the same bits in USBIE4CSR3															
USB E5CSR0	31:16 15:0	Indexed by the same bits in USBIE5CSR0															
USB E5CSR1	31:16 15:0	Indexed by the same bits in USBIE5CSR1															
USB E5CSR2	31:16 15:0	Indexed by the same bits in USBIE5CSR2															
USB E5CSR3	31:16 15:0	Indexed by the same bits in USBIE5CSR3															
USB E6CSR0	31:16 15:0	Indexed by the same bits in USBIE6CSR0															
USB E6CSR1	31:16 15:0	Indexed by the same bits in USBIE6CSR1															
USB E6CSR2	31:16 15:0	Indexed by the same bits in USBIE6CSR2															
USB E6CSR3	31:16 15:0	Indexed by the same bits in USBIE6CSR3															
USB E7CSR0	31:16 15:0	Indexed by the same bits in USBIE7CSR0															
USB E7CSR1	31:16 15:0	Indexed by the same bits in USBIE7CSR1															

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Device mode.
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		31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0
USB E7CSR2	31:16	Indexed by the same bits in USBIE7CSR2															
	15:0																
USB E7CSR3	31:16	Indexed by the same bits in USBIE7CSR3															
	15:0																
USB DMAINT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	—	—	—	—	—	—	—	—	DMA8IF	DMA7IF	DMA6IF	DMA5IF	DMA4IF	DMA3IF	DMA2IF	DMA1IF
USB DMA1C	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	—	—	—	—	—	DMABRSTM<1:0>		DMAERR	DMAEP<3:0>				DMAIE	DMAMODE	DMADIR	DMAEN
USB DMA1A	31:16	DMAADDR<31:16>															
	15:0	DMAADDR<15:0>															
USB DMA1N	31:16	DMACOUNT<31:16>															
	15:0	DMACOUNT<15:0>															
USB DMA2C	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	—	—	—	—	—	DMABRSTM<1:0>		DMAERR	DMAEP<3:0>				DMAIE	DMAMODE	DMADIR	DMAEN
USB DMA2A	31:16	DMAADDR<31:16>															
	15:0	DMAADDR<15:0>															
USB DMA2N	31:16	DMACOUNT<31:16>															
	15:0	DMACOUNT<15:0>															
USB DMA3C	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	—	—	—	—	—	DMABRSTM<1:0>		DMAERR	DMAEP<3:0>				DMAIE	DMAMODE	DMADIR	DMAEN
USB DMA3A	31:16	DMAADDR<31:16>															
	15:0	DMAADDR<15:0>															
USB DMA3N	31:16	DMACOUNT<31:16>															
	15:0	DMACOUNT<15:0>															
USB DMA4C	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	—	—	—	—	—	DMABRSTM<1:0>		DMAERR	DMAEP<3:0>				DMAIE	DMAMODE	DMADIR	DMAEN
USB DMA4A	31:16	DMAADDR<31:16>															
	15:0	DMAADDR<15:0>															
USB DMA4N	31:16	DMACOUNT<31:16>															
	15:0	DMACOUNT<15:0>															
USB DMA5C	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	—	—	—	—	—	DMABRSTM<1:0>		DMAERR	DMAEP<3:0>				DMAIE	DMAMODE	DMADIR	DMAEN
USB DMA5A	31:16	DMAADDR<31:16>															
	15:0	DMAADDR<15:0>															
USB DMA5N	31:16	DMACOUNT<31:16>															
	15:0	DMACOUNT<15:0>															
USB DMA6C	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	—	—	—	—	—	DMABRSTM<1:0>		DMAERR	DMAEP<3:0>				DMAIE	DMAMODE	DMADIR	DMAEN

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Device mode.
  - 2: Host mode.
  - 3: Definition for Endpoint 0 (ENDPOINT<3:0> (USBCSR<19:16>) = 0).
  - 4: Definition for Endpoints 1-7 (ENDPOINT<3:0> (USBCSR<19:16>) = 1 through 7).

**Table 51-1: Hi-Speed USB with On-The-Go (OTG) Special Function Register Map (Continued)**

Register Name	Bit Range	Bits															
		31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0
USB DMA6A	31:16	DMAADDR<31:16>															
	15:0	DMAADDR<15:0>															
USB DMA6N	31:16	DMACOUNT<31:16>															
	15:0	DMACOUNT<15:0>															
USB DMA7C	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	—	—	—	—	—	DMABRSTM<1:0>		DMAERR	DMAEP<3:0>			DMAIE	DMAMODE	DMADIR	DMAEN	
USB DMA7A	31:16	DMAADDR<31:16>															
	15:0	DMAADDR<15:0>															
USB DMA7N	31:16	DMACOUNT<31:16>															
	15:0	DMACOUNT<15:0>															
USB DMA8C	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	—	—	—	—	—	DMABRSTM<1:0>		DMAERR	DMAEP<3:0>			DMAIE	DMAMODE	DMADIR	DMAEN	
USB DMA8A	31:16	DMAADDR<31:16>															
	15:0	DMAADDR<15:0>															
USB DMA8N	31:16	DMACOUNT<31:16>															
	15:0	DMACOUNT<15:0>															
USB E1RPC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	RQPKTCNT<15:0>															
USB E2RPC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	RQPKTCNT<15:0>															
USB E3RPC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	RQPKTCNT<15:0>															
USB E4RPC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	RQPKTCNT<15:0>															
USB E5RPC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	RQPKTCNT<15:0>															
USB E6RPC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	RQPKTCNT<15:0>															
USB E7RPC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	RQPKTCNT<15:0>															
USB DPBFD	31:16	—	—	—	—	—	—	—	—	EP7TXD	EP6TXD	EP5TXD	EP4TXD	EP3TXD	EP2TXD	EP1TXD	—
	15:0	—	—	—	—	—	—	—	—	EP7RXD	EP6RXD	EP5RXD	EP4RXD	EP3RXD	EP2RXD	EP1RXD	—
USB TMCON1	31:16	THHSRTN<15:0>															
	15:0	TUCH<15:0>															
USB TMCON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	—	—	—	—	—	—	—	—	—	—	—	—	THSBT<3:0>			

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Device mode.
  - 2: Host mode.
  - 3: Definition for Endpoint 0 (ENDPOINT<3:0> (USBCSR<19:16>) = 0).
  - 4: Definition for Endpoints 1-7 (ENDPOINT<3:0> (USBCSR<19:16>) = 1 through 7).

**Table 51-1: Hi-Speed USB with On-The-Go (OTG) Special Function Register Map (Continued)**

Register Name	Bit Range	Bits															
		31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0
USB LPMR1	31:16	—	—	LPM ERRIE	LPM RESIE	LPMACKIE	LPMNYIE	LPMSTIE	LPMTOIE	—	—	—	LPMNAK <sup>(1)</sup>	LPMEN<1:0>		LPMRES	LPMXMT
	15:0	ENDPOINT<3:0>				—	—	—	RMTWAK	HIRD<3:0>				LNKSTATE<3:0>			
USB LMPR2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
	15:0	—	LPMFADDR<6:0>							—	—	LPMERR <sup>(1)</sup>	LPMRES	LPMNC	LPMACK	LPMNY	LPMST
												— <sup>(2)</sup>					

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Device mode.
  - 2: Host mode.
  - 3: Definition for Endpoint 0 (ENDPOINT<3:0> (USBCSR<19:16>) = 0).
  - 4: Definition for Endpoints 1-7 (ENDPOINT<3:0> (USBCSR<19:16>) = 1 through 7).

**Register 51-1: USBCSR0: USB Control Status Register 0**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS
	EP7TXIF	EP6TXIF	EP5TXIF	EP4TXIF	EP3TXIF	EP2TXIF	EP1TXIF	EP0IF
15:8	R/W-0	R/W-0	R/W-1	R-0, HS	R-0	R/W-0	R-0, HC	R/W-0
	ISOUPD	SOFTCONN	HSEN	HSMODE	RESET	RESUME	SUSPMODE	SUSPEN
	—	—						
7:0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	FUNC<6:0>						
		—	—	—	—	—	—	—

<b>Legend:</b>	HS = Hardware Settable	HC = Hardware Clearable
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23-17 **EP7TXIF:EP1TXIF:** Endpoint 'n' TX Interrupt Flag bit

- 1 = Endpoint has a transmit interrupt to be serviced
- 0 = No interrupt event

bit 16 **EP0IF:** Endpoint 0 Interrupt bit

- 1 = Endpoint 0 has an interrupt to be serviced
- 0 = No interrupt event

All EPxTX and EP0 bits are cleared when the byte is read. Therefore, these bits must be read independently from the remaining bits in this register to avoid accidental clearing.

bit 15 **ISOUPD:** ISO Update bit (*Device mode only*; unimplemented in *Host mode*)

- 1 = The USB module will wait for a SOF token from the time TXPKTRDY is set before sending the packet
- 0 = No change in behavior

This bit only affects endpoints performing isochronous transfers when in *Device mode*. This bit is unimplemented in *Host mode*.

bit 14 **SOFTCONN:** Soft Connect/Disconnect Feature Selection bit

- 1 = The USB D+/D- lines are enabled and active
- 0 = The USB D+/D- lines are disabled and are tri-stated

This bit is only available in *Device mode*.

bit 13 **HSEN:** Hi-Speed Enable bit

- 1 = The USB module will negotiate for Hi-Speed mode when the device is reset by the hub
- 0 = The USB module only operates in Full-Speed mode

bit 12 **HSMODE:** Hi-Speed Mode Status bit

- 1 = Hi-Speed mode successfully negotiated during a USB reset
- 0 = The USB module is not in Hi-Speed mode

In *Device mode*, this bit becomes valid when a USB reset completes. In *Host mode*, it becomes valid when the RESET bit is cleared.

bit 11 **RESET:** Module Reset Status bit

- 1 = Reset signaling is present on the bus
- 0 = Normal module operation

In *Device mode*, this bit is read-only. In *Host mode*, this bit is read/write.

## Register 51-1: USBCSR0: USB Control Status Register 0 (Continued)

- bit 10     **RESUME:** Resume from Suspend control bit  
1 = Generate Resume signaling when the device is in Suspend mode  
0 = Stop Resume signaling  
  
In *Device* mode, the software should clear this bit after 10 ms (a maximum of 15 ms) to end Resume signaling. In *Host* mode, the software should clear this bit after 20 ms.
- bit 9     **SUSPMODE:** Suspend Mode status bit  
1 = The USB module is in Suspend mode  
0 = The USB module is in normal operation  
  
This bit is read-only in *Device* mode. In *Host* mode, it can be set by software, and is cleared by hardware.
- bit 8     **SUSPEN:** Suspend Mode Enable bit  
1 = Suspend mode is enabled  
0 = Suspend mode is not enabled
- bit 7     **Unimplemented:** Read as '0'
- bit 6-0   **FUNC<6:0>:** Device Function Address bits  
  
These bits are only available in *Device* mode. These bits are written with the address received through a `SET_ADDRESS` command, which will then be used for decoding the function address in subsequent token packets.

**Register 51-2: USBCSR1: USB Control Status Register 1**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	R/W-1 EP7TXIE	R/W-1 EP6TXIE	R/W-1 EP5TXIE	R/W-1 EP4TXIE	R/W-1 EP3TXIE	R/W-1 EP2TXIE	R/W-1 EP1TXIE	R/W-0 EP0IE
15:8	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
7:0	R-0, HS EP7RXIF	R-0, HS EP6RXIF	R-0, HS EP5RXIF	R-0, HS EP4RXIF	R-0, HS EP3RXIF	R-0, HS EP2RXIF	R-0, HS EP1RXIF	U-0 —

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23-17 **EP7TXIE:EP1TXIE:** Endpoint 'n' Transmit Interrupt Enable bits

1 = Endpoint Transmit interrupt events are enabled

0 = Endpoint Transmit interrupt events are not enabled

bit 16 **EP0IE:** Endpoint 0 Interrupt Enable bit

1 = Endpoint 0 interrupt events are enabled

0 = Endpoint 0 interrupt events are not enabled

bit 15-8 **Unimplemented:** Read as '0'

bit 7-1 **EP7RXIF:EP1RXIF:** Endpoint 'n' RX Interrupt bit

1 = Endpoint has a receive event to be serviced

0 = No interrupt event

bit 0 **Unimplemented:** Read as '0'

# PIC32 Family Reference Manual

**Register 51-3: USBCSR2: USB Control Status Register 2**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1	R/W-0
	VBUSIE	SESSRQIE	DISCONIE	CONNIE	SOFIE	RESETIE	RESUMEIE	SUSPIE
23:16	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS
	VBUSIF	SESSRQIF	DISCONIF	CONNIF	SOFIF	RESETIF	RESUMEIF	SUSPIF
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	U-0
	EP7RXIE	EP6RXIE	EP5RXIE	EP4RXIE	EP3RXIE	EP2RXIE	EP1RXIE	—

<b>Legend:</b>	HS = Hardware Settable		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 31 **VBUSIE:** VBUS Error Interrupt Enable bit  
1 = VBUS error interrupt is enabled  
0 = VBUS error interrupt is disabled
- bit 30 **SESSRQIE:** Session Request Interrupt Enable bit  
1 = Session request interrupt is enabled  
0 = Session request interrupt is disabled
- bit 29 **DISCONIE:** Device Disconnect Interrupt Enable bit  
1 = Device disconnect interrupt is enabled  
0 = Device disconnect interrupt is disabled
- bit 28 **CONNIE:** Device Connection Interrupt Enable bit  
1 = Device connection interrupt is enabled  
0 = Device connection interrupt is disabled
- bit 27 **SOFIE:** Start of Frame Interrupt Enable bit  
1 = Start of Frame event interrupt is enabled  
0 = Start of Frame event interrupt is disabled
- bit 26 **RESETIE:** Reset/Babble Interrupt Enable bit  
1 = Interrupt when reset (*Device mode*) or Babble (*Host mode*) is enabled  
0 = Reset/Babble interrupt is disabled
- bit 25 **RESUMEIE:** Resume Interrupt Enable bit  
1 = Resume signaling interrupt is enabled  
0 = Resume signaling interrupt is disabled
- bit 24 **SUSPIE:** Suspend Interrupt Enable bit  
1 = Suspend signaling interrupt is enabled  
0 = Suspend signaling interrupt is disabled
- bit 23 **VBUSIF:** VBUS Error Interrupt bit  
1 = VBUS has dropped below the VBUS valid threshold during a session  
0 = No interrupt
- bit 22 **SESSRQIF:** Session Request Interrupt bit  
1 = Session request signaling has been detected  
0 = No session request detected
- bit 21 **DISCONIF:** Device Disconnect Interrupt bit  
1 = In *Host* mode, indicates when a device disconnect is detected. In *Device* mode, indicates when a session ends.  
0 = No device disconnect detected
- bit 20 **CONNIF:** Device Connection Interrupt bit  
1 = In *Host* mode, indicates when a device connection is detected  
0 = No device connection detected



## Register 51-3: USBCSR2: USB Control Status Register 2 (Continued)

- bit 19    **SOFIF:** Start of Frame Interrupt bit  
           1 = A new frame has started  
           0 = No start of frame detected
  
- bit 18    **RESETIF:** Reset/Babble Interrupt bit  
           1 = In *Host* mode, indicates babble is detected. In *Device* mode, indicates reset signaling is detected on the bus.  
           0 = No reset/babble detected
  
- bit 17    **RESUMEIF:** Resume Interrupt bit  
           1 = Resume signaling is detected on the bus while USB module is in Suspend mode  
           0 = No Resume signaling detected
  
- bit 16    **SUSPIF:** Suspend Interrupt bit  
           1 = Suspend signaling is detected on the bus (*Device* mode)  
           0 = No suspend signaling detected
  
- bit 15-8    **Unimplemented:** Read as '0'
  
- bit 7-1    **EP7RXIE:EP1RXIE:** Endpoint 'n' Receive Interrupt Enable bit  
           1 = Receive interrupt is enabled for this endpoint  
           0 = Receive interrupt is not enabled
  
- bit 0    **Unimplemented:** Read as '0'

# PIC32 Family Reference Manual

**Register 51-4: USBCSR3: USB Control Status Register 3**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0 FORCEHST	R/W-0, HC FIFOACC	R/W-0 FORCEFS	R/W-0 FORCEHS	R/W-0 PACKET	R/W-0 TESTK	R/W-0 TESTJ	R/W-0 NAK
23:16	U-0 —	U-0 —	U-0 —	U-0 —	R/W-0	R/W-0	R/W-0	R/W-0
					ENDPOINT<3:0>			
15:8	U-0 —	U-0 —	U-0 —	U-0 —	U-0	R-0	R-0	R-0
					RFRMNUM<10:8>			
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RFRMNUM<7:0>							

<b>Legend:</b>	HC = Cleared by hardware		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 31 **FORCEHST:** Test Mode Force Host Select bit  
1 = Forces the USB module into *Host* mode, regardless of whether it is connected to any peripheral  
0 = Normal operation
- bit 30 **FIFOACC:** Test Mode Endpoint 0 FIFO Transfer Force bit  
1 = Transfers the packet in the Endpoint 0 TX FIFO to the Endpoint 0 RX FIFO  
0 = No transfer
- bit 29 **FORCEFS:** Test mode Force Full-Speed Mode Select bit  
1 = Forces the USB module into Full-Speed mode. Undefined behavior if FORCEHS = 1.  
0 = If FORCEHS = 0, the USB module is placed into Low-Speed mode  
This bit is only active if FORCEHST = 1.
- bit 28 **FORCEHS:** Test mode Force Hi-Speed Mode Select bit  
1 = Forces USB module into Hi-Speed mode. Undefined behavior if FORCEFS = 1.  
0 = If FORCEFS = 0, the USB module is placed into Low-Speed mode  
This bit is only active if FORCEHST = 1.
- bit 27 **PACKET:** Test\_Packet Test Mode Select bit  
1 = The USB module repetitively transmits on the bus a 53-byte test packet. Test packet must be loaded into the Endpoint 0 FIFO before the test mode is entered.  
0 = Normal operation  
This bit is only active if the USB module is in Hi-Speed mode.
- bit 26 **TESTK:** Test\_K Test Mode Select bit  
1 = Enters Test\_K test mode. The USB module transmits a continuous K on the bus.  
0 = Normal operation  
This bit is only active if the USB module is in Hi-Speed mode.
- bit 25 **TESTJ:** Test\_J Test Mode Select bit  
1 = Enters Test\_J test mode. The USB module transmits a continuous J on the bus.  
0 = Normal operation  
This bit is only active if the USB module is in Hi-Speed mode.
- bit 24 **NAK:** Test\_SE0\_NAK Test Mode Select bit  
1 = Enter Test\_SE0\_NAK test mode. The USB module remains in Hi-Speed mode but responds to any valid IN token with a NAK  
0 = Normal operation  
This mode is only active if the USB module is in Hi-Speed mode.
- bit 23-20 **Unimplemented:** Read as '0'

**Register 51-4: USBCSR3: USB Control Status Register 3 (Continued)**

bit 19-16 **ENDPOINT<3:0>**: Endpoint Registers Select bits

1111 = Reserved

•  
•  
•

1000 = Reserved

0111 = Endpoint 7

•  
•  
•

0000 = Endpoint 0

These bits select which endpoint registers are accessed through addresses 0x3010-0x301F.

bit 15-11 **Unimplemented**: Read as '0'

bit 10-0 **RFRMNUM<10:0>**: Last Received Frame Number bits

# PIC32 Family Reference Manual

**Register 51-5: USBIE0CSR0: USB Indexed Endpoint Control Status Register 0 (Endpoint 0)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	R/W-0	R/W-0, HC	R/W-0	R/W-0, HC
	—	—	—	—	— DISPING	— DTWREN	— DATATGGL	FLSHFIFO
23:16	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/C-0, HS	R/W-0, HS	R-0, HS	R-0	R-0
	SVCSETEND	SVCPRP	SENDSTALL	SETUPEND	DATAEND	SENTSTALL	TXPKTRDY	RXPTRDY
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

<b>Legend:</b>	HC = Cleared by hardware	HS Cleared by software
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27 **DISPING:** Disable Ping tokens control bit (*Host mode*)

- 1 = The USB Module will not issue Ping tokens in data and status phases of a Hi-Speed control transfer
- 0 = Ping tokens are issued

bit 26 **DTWREN:** Data Toggle Write Enable bit (*Host mode*)

- 1 = Enable the current state of the Endpoint 0 data toggle to be written. This bit is automatically cleared.
- 0 = Disable data toggle write

bit 25 **DATATGGL:** Data Toggle bit (*Host mode*)

When read, this bit indicates the current state of the Endpoint 0 data toggle.

If DTWREN = 1, this bit is writable with the desired setting

If DTWREN = 0, this bit is read-only

bit 24 **FLSHFIFO:** Flush FIFO Control bit

- 1 = Flush the next packet to be transmitted/read from the Endpoint 0 FIFO. The FIFO pointer is reset and the TXPKTRDY/RXPTRDY bit is cleared. Automatically cleared when the operation completes. Should be used only when TXPKTRDY/RXPTRDY = 1.
- 0 = No Flush operation

bit 23 **SVCSETEND:** Clear SETUPEND Control bit (*Device mode*)

- 1 = Clear the SETUPEND bit in this register. This bit is automatically cleared.
- 0 = Do not clear

**NAKTMOUT:** NAK Time-out Control bit (*Host mode*)

- 1 = Endpoint 0 is halted following the receipt of NAK responses for longer than the time set by the NAKLIM<4:0> bits (USBICSR<28:24>)
- 0 = Allow the endpoint to continue

bit 22 **SVCPRP:** Serviced RXPTRDY Clear Control bit (*Device mode*)

- 1 = Clear the RXPTRDY bit in this register. This bit is automatically cleared.
- 0 = Do not clear

**STATPKT:** Status Stage Transaction Control bit (*Host mode*)

- 1 = When set at the same time as the TXPKTRDY or REQPKT bit is set, performs a status stage transaction
- 0 = Do not perform a status stage transaction

## Register 51-5: USBIE0CSR0: USB Indexed Endpoint Control Status Register 0 (Endpoint 0) (Continued)

- bit 21 **SENDSTALL:** Send Stall Control bit (*Device mode*)  
 1 = Terminate the current transaction and transmit a STALL handshake. This bit is automatically cleared.  
 0 = Do not send STALL handshake.
- REQPKT:** IN transaction Request Control bit (*Host mode*)  
 1 = Request an IN transaction. This bit is cleared when the RXPKT RDY bit is set.  
 0 = Do not request an IN transaction
- bit 20 **SETUPEND:** Early Control Transaction End Status bit (*Device mode*)  
 1 = A control transaction ended before the DATAEND bit has been set. An interrupt will be generated and the FIFO flushed at this time.  
 0 = Normal operation  
 This bit is cleared by writing a '1' to the SVCSETEND bit in this register.
- ERROR:** No Response Error Status bit (*Host mode*)  
 1 = Three attempts have been made to perform a transaction with no response from the peripheral. An interrupt is generated.  
 0 = Clear this flag. Software must write a '0' to this bit to clear it.
- bit 19 **DATAEND:** End of Data Control bit (*Device mode*)  
 The software sets this bit when:
- Setting TXPKTRDY for the last data packet
  - Clearing RXPKT RDY after unloading the last data packet
  - Setting TXPKTRDY for a zero length data packet
- Hardware clears this bit.
- SETUPPKT:** Send a SETUP token Control bit (*Host mode*)  
 1 = When set at the same time as the TXPKTRDY bit is set, the module sends a SETUP token instead of an OUT token for the transaction  
 0 = Normal OUT token operation  
 Setting this bit also clears the Data Toggle.
- bit 18 **SENTSTALL:** STALL sent status bit (*Device mode*)  
 1 = STALL handshake has been transmitted  
 0 = Software clear of bit
- RXSTALL:** STALL handshake received Status bit (*Host mode*)  
 1 = STALL handshake was received  
 0 = Software clear of bit
- bit 17 **TXPKTRDY:** TX Packet Ready Control bit  
 1 = Data packet has been loaded into the FIFO. This bit is cleared automatically.  
 0 = No data packet is ready for transmit
- bit 16 **RXPKT RDY:** RX Packet Ready Status bit  
 1 = Data packet has been received. Interrupt is generated (when enabled) when this bit is set.  
 0 = No data packet has been received  
 This bit is cleared by setting the SVCRPR bit.
- bit 15-0 **Unimplemented:** Read as '0'

# PIC32 Family Reference Manual

**Register 51-6: USBIE0CSR2: USB Indexed Endpoint Control Status Register 2 (Endpoint 0)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	NAKLIM<4:0>				
23:16	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0
	SPEED<1:0>		—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	—	RXCNT<6:0>						

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **NAKLIM<4:0>:** Endpoint 0 NAK Limit bits

The number of frames/microframes (Hi-Speed transfers) after which Endpoint 0 should time-out on receiving a stream of NAK responses.

bit 23-22 **SPEED<1:0>:** Operating Speed Control bits

11 = Low-Speed

10 = Full-Speed

01 = Hi-Speed

00 = Reserved

bit 21-7 **Unimplemented:** Read as '0'

bit 6-0 **RXCNT<6:0>:** Receive Count bits

The number of received data bytes in the Endpoint 0 FIFO. The value returned changes as the contents of the FIFO change and is only valid while RXPCKTRDY is set.

**Register 51-7: USBIE0CSR3: USB Indexed Endpoint Control Status Register 3 (Endpoint 0)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-x	R-x	R-0	R-x	R-x	R-x	R-1	R-0
	MPRXEN	MPTXEN	BIGEND	HBRXEN	HBTXEN	DYNFIFOS	SOFTCONE	UTMIDWID
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 31 **MPRXEN:** Automatic Amalgamation Option bit  
1 = Automatic amalgamation of bulk packets is done  
0 = No automatic amalgamation
- bit 30 **MPTXEN:** Automatic Splitting Option bit  
1 = Automatic splitting of bulk packets is done  
0 = No automatic splitting
- bit 29 **BIGEND:** Byte Ordering Option bit  
1 = Big Endian ordering  
0 = Little Endian ordering
- bit 28 **HBRXEN:** High-bandwidth RX ISO Option bit  
1 = High-bandwidth RX ISO endpoint support is selected  
0 = No High-bandwidth RX ISO endpoint support
- bit 27 **HBTXEN:** High-bandwidth TX ISO Option bit  
1 = High-bandwidth TX ISO endpoint support is selected  
0 = No High-bandwidth TX ISO endpoint support
- bit 26 **DYNFIFOS:** Dynamic FIFO Sizing Option bit  
1 = Dynamic FIFO sizing is supported  
0 = No Dynamic FIFO sizing is supported
- bit 25 **SOFTCONE:** Soft Connect/Disconnect Option bit  
1 = Soft Connect/Disconnect is supported  
0 = Soft Connect/Disconnect is not supported
- bit 24 **UTMIDWID:** UTMI+ Data Width Option bit  
This bit is always '0', indicating 8-bit UTMI+ data width.
- bit 23-0 **Unimplemented:** Read as '0'

# PIC32 Family Reference Manual

**Register 51-8: USBIENCSR0: USB Indexed Endpoint Control Status Register 0 (Endpoint 1-7)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	AUTOSET	ISO —	MODE	DMAREQEN	FRCDATTG	DMAREQMD	— DATAWEN	— DATATGGL
23:16	R/W-0, HS	R/W-0, HC	R/W-0, HS	R/W-0	R/W-0	R/W-0, HS	R/W-0	R/W-0, HC
	INCOMPTX NAKTMOUT	CLRDT	SENTSTALL RXSTALL	SENDSTALL SETUPPKT	FLUSH	UNDERRUN ERROR	FIFONE	TXPKTRDY
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	MULT<4:0>					TXMAXP<10:8>		
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXMAXP<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31 **AUTOSET:** Auto Set Control bit

1 = TXPKTRDY will be automatically set when data of the maximum packet size (value in TXMAXP) is loaded into the TX FIFO. If a packet of less than the maximum packet size is loaded, then TXPKTRDY will have to be set manually.

0 = TXPKTRDY must be set manually for all packet sizes

bit 30 **ISO:** Isochronous TX Endpoint Enable bit (*Device mode*)

1 = Enables the endpoint for Isochronous transfers

0 = Disables the endpoint for Isochronous transfers and enables it for Bulk or Interrupt transfers.

This bit only has an effect in *Device mode*. In *Host mode*, it always returns '0'.

bit 29 **MODE:** Endpoint Direction Control bit

1 = Endpoint is TX

0 = Endpoint is RX

This bit only has any effect where the same endpoint FIFO is used for both TX and RX transactions.

bit 28 **DMAREQEN:** Endpoint DMA Request Enable bit

1 = DMA requests are enabled for this endpoint

0 = DMA requests are disabled for this endpoint

bit 27 **FRCDATTG:** Force Endpoint Data Toggle Control bit

1 = Forces the endpoint data toggle to switch and the data packet to be cleared from the FIFO, regardless of whether an ACK was received.

0 = No forced behavior

bit 26 **DMAREQMD:** Endpoint DMA Request Mode Control bit

1 = DMA Request Mode 1

0 = DMA Request Mode 0

This bit must not be cleared either before or in the same cycle as the above DMAREQEN bit is cleared.

bit 25 **DATAWEN:** Data Toggle Write Enable bit (*Host mode*)

1 = Enable the current state of the TX endpoint data toggle (DATATGGL) to be written

0 = Disables writing the DATATGGL bit

bit 24 **DATATGGL:** Data Toggle Control bit (*Host mode*)

When read, this bit indicates the current state of the TX endpoint data toggle.

If DATAWEN = 1, this bit may be written with the required setting of the data toggle.

If DATAWEN = 0, any value written to this bit is ignored.



## Register 51-8: USBIENCSR0: USB Indexed Endpoint Control Status Register 0 (Endpoint 1-7) (Continued)

bit 23 **INCOMPTX:** Incomplete TX Status bit (*Device mode*)

- 1 = For high-bandwidth Isochronous endpoint, a large packet has been split into two or three packets for transmission, but insufficient IN tokens have been received to send all the parts
- 0 = Normal operation

In anything other than isochronous transfers, this bit will always return '0'.

**NAKTMOUT:** NAK Time-out status bit (*Host mode*)

- 1 = TX endpoint is halted following the receipt of NAK responses for longer than the NAKLIM setting
- 0 = Written by software to clear this bit

bit 22 **CLRDT:** Clear Data Toggle Control bit

- 1 = Resets the endpoint data toggle to 0
- 0 = Do not clear the data toggle

bit 21 **SENTSTALL:** STALL handshake transmission status bit (*Device mode*)

- 1 = STALL handshake is transmitted. The FIFO is flushed and the TXPKTRDY bit is cleared.
- 0 = Written by software to clear this bit

**RXSTALL:** STALL receipt bit (*Host mode*)

- 1 = STALL handshake is received. Any DMA request in progress is stopped, the FIFO is completely flushed and the TXPKTRDY bit is cleared.
- 0 = Written by software to clear this bit

bit 20 **SENDSTALL:** STALL handshake transmission control bit (*Device mode*)

- 1 = Issue a STALL handshake to an IN token
- 0 = Terminate stall condition

This bit has no effect when the endpoint is being used for Isochronous transfers.

**SETUPPKT:** Definition bit (*Host mode*)

- 1 = When set at the same time as the TXPKTRDY bit is set, send a SETUP token instead of an OUT token for the transaction. This also clears the Data Toggle.
- 0 = Normal OUT token for the transaction

bit 19 **FLUSH:** FIFO Flush control bit

- 1 = Flush the latest packet from the endpoint TX FIFO. The FIFO pointer is reset, TXPKTRDY is cleared and an interrupt is generated.
- 0 = Do not flush the FIFO

bit 18 **UNDERRUN:** Underrun status bit (*Device mode*)

- 1 = An IN token has been received when TXPKTRDY is not set.
- 0 = Written by software to clear this bit

**ERROR:** Handshake failure status bit (*Host mode*)

- 1 = Three attempts have been made to send a packet and no handshake packet has been received
- 0 = Written by software to clear this bit

bit 17 **FIFONE:** FIFO Not Empty status bit

- 1 = At least 1 packet in the TX FIFO
- 0 = TX FIFO is empty

bit 16 **TXPKTRDY:** TX Packet Ready Control bit

The software sets this bit after loading a data packet into the FIFO. It is cleared automatically when a data packet has been transmitted. This bit is also automatically cleared prior to loading a second packet into a double-buffered FIFO.

## Register 51-8: USBIENCSR0: USB Indexed Endpoint Control Status Register 0 (Endpoint 1-7) (Continued)

bit 15-11 **MULT<4:0>**: Multiplier Control bits

For Isochronous/Interrupt endpoints or of packet splitting on Bulk endpoints, multiplies TXMAXP by MULT + 1 for the payload size.

For Bulk endpoints, MULT can be up to 32 and defines the number of “USB” packets of the specified payload into which a single data packet placed in the FIFO should be split, prior to transfer. The data packet is required to be an exact multiple of the payload specified by TXMAXP.

For Isochronous/Interrupts endpoints operating in Hi-Speed mode, the value of MULT may be either 2 or 3 and specifies the maximum number of such transactions that can take place in a single microframe.

bit 10-0 **TXMAXP<10:0>**: Maximum TX Payload per transaction Control bits

These bits set the maximum payload (in bytes) transmitted in a single transaction. The value is subject to the constraints placed by the USB Specification on packet sizes for Bulk, Interrupt and Isochronous transfers in Full-Speed and Hi-Speed operations.

TXMAXP must be set to an even number of bytes for proper interrupt generation in DMA Mode 1.

**Register 51-9: USBIENCSR1: USB Indexed Endpoint Control Status Register 1 (Endpoint 1-7)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0, HC	R-0	R/W-0
	AUTO-CLR	ISO	DMAREQEN	DISNYET	DMAREQMD	—	—	INCOMPRX
		AUTOREQ		PIDERR		DATATWEN	DATATGGL	
23:16	R/W-0, HC	R/W-0, HS	R/W-0	R/W-0, HC	R-0, HS	R/W-0, HS	R-0, HSC	R/W-0, HS
	CLRDT	SENTSTALL	SENDSTALL	FLUSH	DATAERR	OVERRUN	FIFOFULL	RXPKTRDY
		RXSTALL	REQPKT		DERRNAKT	ERROR		
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	MULT<4:0>					RXMAXP<10:8>		
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXMAXP<7:0>							

**Legend:** HC = Hardware Clearable HS = Hardware Settable  
R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'  
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31 **AUTOCLR:** RXPKTRDY Automatic Clear Control bit

- 1 = RXPKTRDY will be automatically cleared when a packet of RXMAXP bytes has been unloaded from the RX FIFO. When packets of less than the maximum packet size are unloaded, RXPKTRDY will have to be cleared manually. When using a DMA to unload the RX FIFO, data is read from the RX FIFO in 4-byte chunks regardless of the RXMAXP.
- 0 = No automatic clearing of RXPKTRDY

This bit should not be set for high-bandwidth Isochronous endpoints.

bit 30 **ISO:** Isochronous Endpoint Control bit (*Device mode*)

- 1 = Enable the RX endpoint for Isochronous transfers
- 0 = Enable the RX endpoint for Bulk/Interrupt transfers

**AUTOREQ:** Automatic Packet Request Control bit (*Host mode*)

- 1 = REQPKT will be automatically set when the RXPKTRDY bit is cleared
- 0 = No automatic packet request

This bit is automatically cleared when a short packet is received.

bit 29 **DMAREQEN:** DMA Request Enable Control bit

- 1 = Enable DMA requests for the RX endpoint
- 0 = Disable DMA requests for the RX endpoint

bit 28 **DISNYET:** Disable NYET Handshakes Control/PID Error Status bit (*Device mode*)

- 1 = In Bulk/Interrupt transactions, disables the sending of NYET handshakes. All successfully received RX packets are ACKed including at the point at which the FIFO becomes full.
- 0 = Normal operation.

In Bulk/Interrupt transactions, this bit only has any effect in Hi-Speed mode, in which mode it should be set for all Interrupt endpoints.

**PIDERR:** PID Error Status bit (*Host mode*)

- 1 = In ISO transactions, this indicates a PID error in the received packet
- 0 = No error

bit 27 **DMAREQMD:** DMA Request Mode Selection bit

- 1 = DMA Request Mode 1
- 0 = DMA Request Mode 0

# PIC32 Family Reference Manual

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## Register 51-9: USBIENCSR1: USB Indexed Endpoint Control Status Register 1 (Endpoint 1-7) (Continued)

- bit 26 **DATATWEN**: Data Toggle Write Enable Control bit (*Host mode*)  
1 = DATATGGL can be written  
0 = DATATGGL is not writable
- bit 25 **DATATGGL**: Data Toggle bit (*Host mode*)  
When read, this bit indicates the current state of the endpoint data toggle.  
If DATATWEN = 1, this bit may be written with the required setting of the data toggle.  
If DATATWEN = 0, any value written to this bit is ignored.
- bit 24 **INCOMPRX**: Incomplete Packet Status bit  
1 = The packet in the RX FIFO during a high-bandwidth Isochronous/Interrupt transfer is incomplete because parts of the data were not received  
0 = Written by then software to clear this bit  
In anything other than Isochronous transfer, this bit will always return '0'.
- bit 23 **CLRDT**: Clear Data Toggle Control bit  
1 = Reset the endpoint data toggle to 0  
0 = Leave endpoint data toggle alone
- bit 22 **SENTSTALL**: STALL Handshake Status bit (*Device mode*)  
1 = STALL handshake is transmitted  
0 = Written by the software to clear this bit
- RXSTALL**: STALL Handshake Receive Status bit (*Host mode*)  
1 = A STALL handshake has been received. An interrupt is generated.  
0 = Written by the software to clear this bit
- bit 21 **SENDSTALL**: STALL Handshake Control bit (*Device mode*)  
1 = Issue a STALL handshake  
0 = Terminate stall condition
- REQPKT**: IN Transaction Request Control bit (*Host mode*)  
1 = Request an IN transaction.  
0 = No request  
This bit is cleared when RXPKTRDY is set.
- bit 20 **FLUSH**: Flush FIFO Control bit  
1 = Flush the next packet to be read from the endpoint RX FIFO. The FIFO pointer is reset and the RXPKTRDY bit is cleared. This should only be used when RXPKTRDY is set. If the FIFO is double-buffered, FLUSH may need to be set twice to completely clear the FIFO.  
0 = Normal FIFO operation  
This bit is automatically cleared.
- bit 19 **DATAERR**: Data Packet Error Status bit (*Device mode*)  
1 = The data packet has a CRC or bit-stuff error.  
0 = No data error  
This bit is cleared when RXPKTRDY is cleared. This bit is only valid when the endpoint is operating in ISO mode. In Bulk mode, it always returns '0'.
- DERRNAKT**: Data Error/NAK Time-out Status bit (*Host mode*)  
1 = The data packet has a CRC or bit-stuff error. In Bulk mode, the RX endpoint is halted following the receipt of NAK responses for longer than the time set as the NAK limit.  
0 = No data or NAK time-out error

## Register 51-9: USBIENCSR1: USB Indexed Endpoint Control Status Register 1 (Endpoint 1-7) (Continued)

bit 18 **OVERRUN:** Data Overrun Status bit (*Device mode*)

1 = An OUT packet cannot be loaded into the RX FIFO.

0 = Written by software to clear this bit

This bit is only valid when the endpoint is operating in ISO mode. In Bulk mode, it always returns '0'.

**ERROR:** No Data Packet Received Status bit (*Host mode*)

1 = Three attempts have been made to receive a packet and no data packet has been received. An interrupt is generated.

0 = Written by the software to clear this bit.

This bit is only valid when the RX endpoint is operating in Bulk or Interrupt mode. In ISO mode, it always returns '0'.

bit 17 **FIFOFULL:** FIFO Full Status bit

1 = No more packets can be loaded into the RX FIFO

0 = The RX FIFO has at least one free space

bit 16 **RXPKTRDY:** Data Packet Reception Status bit

1 = A data packet has been received. An interrupt is generated.

0 = Written by software to clear this bit when the packet has been unloaded from the RX FIFO

bit 15-11 **MULT<4:0>:** Multiplier Control bits

For Isochronous/Interrupt endpoints or of packet splitting on Bulk endpoints, multiplies TXMAXP by MULT + 1 for the payload size.

For Bulk endpoints, MULT can be up to 32 and defines the number of "USB" packets of the specified payload into which a single data packet placed in the FIFO should be split, prior to transfer. The data packet is required to be an exact multiple of the payload specified by TXMAXP.

For Isochronous/Interrupts endpoints operating in Hi-Speed mode, the value of MULT may be either 2 or 3 and specifies the maximum number of such transactions that can take place in a single microframe.

bit 10-0 **RXMAXP<10:0>:** Maximum RX Payload Per Transaction Control bits

These bits set the maximum payload (in bytes) transmitted in a single transaction. The value is subject to the constraints placed by the USB Specification on packet sizes for Bulk, Interrupt and Isochronous transfers in Full-Speed and Hi-Speed operations.

RXMAXP must be set to an even number of bytes for proper interrupt generation in DMA Mode 1.

# PIC32 Family Reference Manual

## Register 51-10: USBIENCSR2: USB Indexed Endpoint Control Status Register 2 (Endpoint 1-7)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXINTERV<7:0>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SPEED<1:0>		PROTOCOL<1:0>		TEP<3:0>			
15:8	U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
	—	—	RXCNT<13:8>					
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RXCNT<7:0>							

<b>Legend:</b>	HC = Hardware Clearable HS = Hardware Settable
R = Readable bit	W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-24 **TXINTERV<7:0>**: Endpoint TX Polling Interval/NAK Limit bits (*Host mode*)

For Interrupt and Isochronous transfers, these bits define the polling interval for the endpoint. For Bulk endpoints, these bits set the number of frames/microframes after which the endpoint should time out on receiving a stream of NAK responses.

The following table describes the valid values and interpretation for these bits:

Transfer Type	Speed	Valid Values (m)	Interpretation
Interrupt	Low-Speed/ Full-Speed	0x01 to 0xFF	Polling interval is 'm' frames.
	Hi-Speed	0x01 to 0x10	Polling interval is $2^{(m-1)}$ frames.
Isochronous	Full-Speed or Hi-Speed	0x01 to 0x10	Polling interval is $2^{(m-1)}$ frames/microframes.
Bulk	Full-Speed or Hi-Speed	0x02 to 0x10	NAK limit is $2^{(m-1)}$ frames/microframes. A value of '0' or '1' disables the NAK time-out function.

bit 23-22 **SPEED<1:0>**: TX Endpoint Operating Speed Control bits (*Host mode*)

11 = Low-Speed  
10 = Full-Speed  
01 = Hi-Speed  
00 = Reserved

bit 21-20 **PROTOCOL<1:0>**: TX Endpoint Protocol Control bits

11 = Interrupt  
10 = Bulk  
01 = Isochronous  
00 = Control

bit 19-16 **TEP<3:0>**: TX Target Endpoint Number bits

This value is the endpoint number contained in the TX endpoint descriptor returned to the USB module during device enumeration.

bit 15-14 **Unimplemented**: Read as '0'

bit 13-0 **RXCNT<13:0>**: Receive Count bits

The number of received data bytes in the RX FIFO endpoint. The value returned changes as the contents of the FIFO change and is only valid while RXPTRDY is set.

**Register 51-11: USBIENCSR3: USB Indexed Endpoint Control Status Register 3 (Endpoint 1-7)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	RXFIFOSZ<3:0>				TXFIFOSZ<3:0>			
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXINTERV<7:0>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SPEED<1:0>		PROTOCOL<1:0>		TEP<3:0>			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **RXFIFOSZ<3:0>**: Receive FIFO Size bits

1111 = Reserved  
1110 = Reserved  
1101 = 8192 bytes  
1100 = 4096 bytes

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•  
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0011 = 8 bytes  
0010 = Reserved  
0001 = Reserved  
0000 = Reserved or endpoint has not been configured

This register only has this interpretation when dynamic sizing is not selected. It is not valid where dynamic FIFO sizing is used.

bit 27-24 **TXFIFOSZ<3:0>**: Transmit FIFO Size bits

1111 = Reserved  
1110 = Reserved  
1101 = 8192 bytes  
1100 = 4096 bytes

•  
•  
•

0011 = 8 bytes  
0010 = Reserved  
0001 = Reserved  
0000 = Reserved or endpoint has not been configured

This register only has this interpretation when dynamic sizing is not selected. It is not valid where dynamic FIFO sizing is used.

bit 23-16 **Unimplemented**: Read as '0'

# PIC32 Family Reference Manual

## Register 51-11: USBIENCSR3: USB Indexed Endpoint Control Status Register 3 (Endpoint 1-7) (Continued)

bit 15-8 **RXINTERV<7:0>**: Endpoint RX Polling Interval/NAK Limit bits

For Interrupt and Isochronous transfers, these bits define the polling interval for the endpoint. For Bulk endpoints, these bits set the number of frames/microframes after which the endpoint should time out on receiving a stream of NAK responses.

The following table describes the valid values and meaning for these bits:

Transfer Type	Speed	Valid Values (m)	Interpretation
Interrupt	Low-Speed/ Full-Speed	0x01 to 0xFF	Polling interval is 'm' frames.
	Hi-Speed	0x01 to 0x10	Polling interval is $2^{(m-1)}$ frames.
Isochronous	Full-Speed or Hi-Speed	0x01 to 0x10	Polling interval is $2^{(m-1)}$ frames/microframes.
Bulk	Full-Speed or Hi-Speed	0x02 to 0x10	NAK limit is $2^{(m-1)}$ frames/microframes. A value of '0' or '1' disables the NAK time-out function.

bit 7-6 **SPEED<1:0>**: RX Endpoint Operating Speed Control bits

11 = Low-Speed

10 = Full-Speed

01 = Hi-Speed

00 = Reserved

bit 5-4 **PROTOCOL<1:0>**: RX Endpoint Protocol Control bits

11 = Interrupt

10 = Bulk

01 = Isochronous

00 = Control

bit 3-0 **TEP<3:0>**: RX Target Endpoint Number bits

This value is the endpoint number contained in the TX endpoint descriptor returned to the USB module during device enumeration.



**Register 51-12: USBFIFOx: USB FIFO Data Register 'x' ('x' = 0-7)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DATA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DATA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DATA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DATA<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **DATA<31:0>**: USB Transmit/Receive FIFO Data bits

Writes to this register loads data into the TX FIFO for the corresponding endpoint. Reading from this register unloads data from the RX FIFO for the corresponding endpoint.

Transfers may be 8-bit, 16-bit or 32-bit as required, and any combination of access is allowed provided the data accessed is contiguous. However, all transfers associated with one packet must be of the same width so that data is consistently byte-, word- or double-word aligned. The last transfer may contain fewer bytes than the previous transfers in order to complete an odd-byte or odd-word transfer.

# PIC32 Family Reference Manual

**Register 51-13: USBOTG: USB OTG Control/Status Register**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	RXDPB	RXFIFOSZ<3:0>			
23:16	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	TXDPB	TXFIFOSZ<3:0>			
15:8	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	TXEDMA	RXEDMA
7:0	R-1	R-0	R-0	R-0	R-0	R-0	R/W-0, HC	R/W-0
	BDEV	FSDEV	LSDEV	VBUS<1:0>		HOSTMODE	HOSTREQ	SESSION

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28 **RXDPB:** RX Endpoint Double-packet Buffering Control bit

1 = Double-packet buffer is supported. This doubles the size set in RXFIFOSZ.

0 = Double-packet buffer is not supported

bit 27-24 **RXFIFOSZ<3:0>:** RX Endpoint FIFO Packet Size bits

The maximum packet size to allowed for (before any splitting within the FIFO of Bulk/High-Bandwidth packets prior to transmission)

1111 = Reserved

•  
•  
•

1010 = Reserved

1001 = 4096 bytes

1000 = 2048 bytes

0111 = 1024 bytes

0110 = 512 bytes

0101 = 256 bytes

0100 = 128 bytes

0011 = 64 bytes

0010 = 32 bytes

0001 = 16 bytes

0000 = 8 bytes

bit 23-21 **Unimplemented:** Read as '0'

bit 20 **TXDPB:** TX Endpoint Double-packet Buffering Control bit

1 = Double-packet buffer is supported. This doubles the size set in TXFIFOSZ.

0 = Double-packet buffer is not supported

## Register 51-13: USBOTG: USB OTG Control/Status Register (Continued)

bit 19-16 **TXFIFOSZ<3:0>**: TX Endpoint FIFO packet size bits

The maximum packet size to allowed for (before any splitting within the FIFO of Bulk/High-Bandwidth packets prior to transmission)

1111 = Reserved

•  
•  
•

1010 = Reserved

1001 = 4096 bytes

1000 = 2048 bytes

0111 = 1024 bytes

0110 = 512 bytes

0101 = 256 bytes

0100 = 128 bytes

0011 = 64 bytes

0010 = 32 bytes

0001 = 16 bytes

0000 = 8 bytes

bit 15-10 **Unimplemented**: Read as '0'

bit 9 **TXEDMA**: TX Endpoint DMA Assertion Control bit

1 = DMA\_REQ signal for all IN endpoints will be deasserted when MAXP-8 bytes have been written to an endpoint. This is Early mode.

0 = DMA\_REQ signal for all IN endpoints will be deasserted when MAXP bytes have been written to an endpoint. This is Late mode.

bit 8 **RXEDMA**: RX Endpoint DMA Assertion Control bit

1 = DMA\_REQ signal for all OUT endpoints will be deasserted when MAXP-8 bytes have been written to an endpoint. This is Early mode.

0 = DMA\_REQ signal for all OUT endpoints will be deasserted when MAXP bytes have been written to an endpoint. This is Late mode.

bit 7 **BDEV**: USB Device Type bit

1 = USB is operating as a 'B' device

0 = USB is operating as an 'A' device

bit 6 **FSDEV**: Full-Speed/Hi-Speed device detection bit (*Host mode*)

1 = A Full-Speed or Hi-Speed device has been detected being connected to the port

0 = No Full-Speed or Hi-Speed device was detected

bit 5 **LSDEV**: Low-Speed Device Detection bit (*Host mode*)

1 = A Low-Speed device has been detected being connected to the port

0 = No Low-Speed device was detected

bit 4-3 **VBUS<1:0>**: VBUS Level Detection bits

11 = Above VBUS Valid

10 = Above AValid, below VBUS Valid

11 = Above Session End, below AValid

00 = Below Session End

bit 2 **HOSTMODE**: Host Mode bit

1 = The USB module is acting as a Host

0 = The USB module is not acting as a Host

bit 1 **HOSTREQ**: Host Request Control bit

'B' device only:

1 = USB module initiates the Host Negotiation when Suspend mode is entered. This bit is cleared when Host Negotiation is completed.

0 = Host Negotiation is not taking place

## Register 51-13: USBOTG: USB OTG Control/Status Register (Continued)

bit 0      **SESSION:** Active Session Control/Status bit

'A' device:

    1 = Start a session

    0 = End a session

'B' device:

    1 = (Read) Session has started or is in progress, (Write) Initiate the Session Request Protocol

    0 = When USB module is in Suspend mode, clearing this bit will cause a software disconnect

Clearing this bit when the USB module is not suspended will result in undefined behavior.

**Register 51-14: USBFIFOA: USB FIFO Address Register**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	RXFIFOAD<12:8>				
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXFIFOAD<7:0>							
15:8	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	TXFIFOAD<12:8>				
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXFIFOAD<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-16 **RXFIFOAD<12:0>:** Receive Endpoint FIFO Address bits

Start address of the endpoint FIFO in units of 8 bytes as follows:

11111111111111 = 0xFFFF8

•

•

•

00000000000010 = 0x0010

00000000000001 = 0x0008

00000000000000 = 0x0000

bit 15-13 **Unimplemented:** Read as '0'

bit 12-0 **TXFIFOAD<12:0>:** Transmit Endpoint FIFO Address bits

Start address of the endpoint FIFO in units of 8 bytes as follows:

11111111111111 = 0xFFFF8

•

•

•

00000000000010 = 0x0010

00000000000001 = 0x0008

00000000000000 = 0x0000

# PIC32 Family Reference Manual

**Register 51-15: USBHWVER: USB Hardware Version Register**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-1	R-0	R-0	R-0
	RC	VERMAJOR<4:0>					VERMINOR<9:8>	
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	VERMINOR<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **RC:** Release Candidate bit

1 = The USB module was created using a release candidate

0 = The USB module was created using a full release

bit 14-10 **VERMAJOR<4:0>:** USB Module Major Version number bits

This read-only number is the Major version number for the USB module.

bit 9-0 **VERMINOR<9:0>:** USB Module Minor Version number bits

This read-only number is the Minor version number for the USB module.

**Register 51-16: USBINFO: USB Information Register**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-0	R/W-0
	VPLEN<7:0>							
23:16	R/W-0	R/W-1	R/W-0	R/W-1	R/W-1	R/W-1	R/W-0	R/W-0
	WTCON<3:0>				WTID<3:0>			
15:8	R-1	R-0	R-0	R-0	R-1	R-1	R-0	R-0
	DMACHANS<3:0>				RAMBITS<3:0>			
7:0	R-0	R-1	R-1	R-1	R-0	R-1	R-1	R-1
	RXENDPTS<3:0>				TXENDPTS<3:0>			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **VPLEN<7:0>**: VBUS pulsing charge length bits

Sets the duration of the VBUS pulsing charge in units of 546.1  $\mu$ s. The default setting corresponds to 32.77 ms.

bit 23-20 **WTCON<3:0>**: Connect/Disconnect filter control bits

Sets the wait to be applied to allow for the connect/disconnect filter in units of 533.3 ns. The default setting corresponds to 2.667  $\mu$ s.

bit 19-6 **WTID<3:0>**: ID delay valid control bits

Sets the delay to be applied from IDPULLUP being asserted to IDDIG being considered valid in units of 4.369ms. The default setting corresponds to 52.43 ms.

bit 15-12 **DMACHANS<3:0>**: DMA Channels bits

These read-only bits provide the number of DMA channels in the USB module. For the PIC32MZ EC family, this number is 8.

bit 11-8 **RAMBITS<3:0>**: RAM address bus width bits

These read-only bits provide the width of the RAM address bus. For the PIC32MZ EC family, this number is 12.

bit 7-4 **RXENDPTS<3:0>**: Included RX Endpoints bits

This read-only register gives the number of RX endpoints in the design. For the PIC32MZ EC family, this number is 7.

bit 3-0 **TXENDPTS<3:0>**: Included TX Endpoints bits

These read-only bits provide the number of TX endpoints in the design. For the PIC32MZ EC family, this number is 7.

# PIC32 Family Reference Manual

**Register 51-17: USBE0FRST: USB End-of-Frame/Soft Reset Control Register**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	NRSTX	NRST
23:16	R/W-0	R/W-1	R/W-1	R/W-1	R/W-0	R.W-0	R/W-1	R/W-0
	LSEOF<7:0>							
15:8	R/W-0	R/W-1	R/W-1	R/W-1	R/W-0	R.W-1	R/W-1	R/W-1
	FSEOF<7:0>							
7:0	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0	R.W-0	R/W-0	R/W-0
	HSEOF<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-26 **Unimplemented:** Read as '0'

bit 25 **NRSTX:** Reset of XCLK Domain bit

1 = Reset the XCLK domain, which is the clock recovered from the received data by the PHY

0 = Normal operation

bit 24 **NRST:** Reset of CLK Domain bit

1 = Reset the CLK domain, which is the clock recovered from the peripheral bus

0 = Normal operation

bit 23-16 **LSEOF<7:0>:** Low-Speed EOF bits

These bits set the Low-Speed transaction in units of 1.067  $\mu$ s (default setting is 121.6  $\mu$ s) prior to the EOF to stop new transactions from beginning.

bit 15-8 **FSEOF<7:0>:** Full-Speed EOF bits

These bits set the Full-Speed transaction in units of 533.3  $\mu$ s (default setting is 63.46  $\mu$ s) prior to the EOF to stop new transactions from beginning.

bit 7-0 **HSEOF<7:0>:** Hi-Speed EOF bits

These bits set the Hi-Speed transaction in units of 133.3  $\mu$ s (default setting is 17.07  $\mu$ s) prior to the EOF to stop new transactions from beginning.



**Register 51-18: USBExTXA: USB Endpoint 'x' Transmit Address Register**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	TXHUBPRT<6:0>						
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	MULTTRAN	TXHUBADD<6:0>						
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	TXFADDR<6:0>						

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31 **Unimplemented:** Read as '0'

bit 30-24 **TXHUBPRT<6:0>:** TX Hub Port bits (*Host mode*)

When a Low-Speed or Full-Speed device is connected to this endpoint through a Hi-Speed USB 2.0 hub, these bits record the port number of that USB 2.0 hub.

bit 23 **MULTTRAN:** TX Hub Multiple Translators bit (*Host mode*)

1 = The USB 2.0 hub has multiple transaction translators

0 = The USB 2.0 hub has a single transaction translator

bit 22-16 **TXHUBADD<6:0>:** TX Hub Address bits (*Host mode*)

When a Low-Speed or Full-Speed device is connected to this endpoint through a Hi-Speed USB 2.0 hub, these bits record the address of that USB 2.0 hub.

bit 15-7 **Unimplemented:** Read as '0'

bit 6-0 **TXFADDR<6:0>:** TX Functional Address bits (*Host mode*)

Specifies the address for the target function that to be accessed through the associated endpoint, which must be defined for each TX endpoint that is used.

# PIC32 Family Reference Manual

**Register 51-19: USBExRXA: USB Endpoint 'x' Receive Address Register**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	RXHUBPRT<6:0>						
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	MULTTRAN	RXHUBADD<6:0>						
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	RXFADDR<6:0>						

<b>Legend:</b>	HC = Hardware Clearable HS = Hardware Settable
R = Readable bit	W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31 **Unimplemented:** Read as '0'

bit 30-24 **RXHUBPRT<6:0>:** RX Hub Port bits (*Host mode*)

When a Low-Speed or Full-Speed device is connected to this endpoint through a Hi-Speed USB 2.0 hub, these bits record the port number of that USB 2.0 hub.

bit 23 **MULTTRAN:** RX Hub Multiple Translators bit (*Host mode*)

1 = The USB 2.0 hub has multiple transaction translators

0 = The USB 2.0 hub has a single transaction translator

bit 22-16 **TXHUBADD<6:0>:** RX Hub Address bits (*Host mode*)

When a Low-Speed or Full-Speed device is connected to this endpoint through a Hi-Speed USB 2.0 hub, these bits record the address of that USB 2.0 hub.

bit 15-7 **Unimplemented:** Read as '0'

bit 6-0 **RXFADDR<6:0>:** RX Functional Address bits (*Host mode*)

Specifies the address for the target function that to be accessed through the associated endpoint, which must be defined for each RX endpoint that is used.

## Section 51. Hi-Speed USB with On-The-Go (OTG)

51

Hi-Speed USB with  
On-The-Go (OTG)

**Register 51-20: USBDMAINT: USB DMA Interrupt Register**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-0, HS
	DMA8IF	DMA7IF	DMA6IF	DMA5IF	DMA4IF	DMA3IF	DMA2IF	DMA1IF

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **DMA8IF:DMA1IF:** DMA Channel 'x' Interrupt bit

1 = The DMA channel has an interrupt event

0 = No interrupt event

All bits are cleared on a read of the register.

# PIC32 Family Reference Manual

**Register 51-21: USBDMAC: USB DMA Channel 'x' Control Register ('x' = 1-8)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	—	DMABRSTM<1:0>		DMAERR
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DMAEP<3:0>				DMAIE	DMAMODE	DMADIR	DMAEN

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-11 **Unimplemented:** Read as '0'

bit 10-9 **DMABRSTM<1:0>:** DMA Burst Mode Selection bit

11 = Burst Mode 3: INCR16, INCR8, INCR4 or unspecified length

10 = Burst Mode 2: INCR8, INCR4 or unspecified length

01 = Burst Mode 1: INCR4 or unspecified length

00 = Burst Mode 0: Bursts of unspecified length

bit 8 **DMAERR:** Bus Error bit

1 = A bus error has been observed on the input

0 = The software writes this to clear the error

bit 7-4 **DMAEP<3:0>:** DMA Endpoint Assignment bits

These bits hold the endpoint that the DMA channel is assigned to. Valid values are 0-7.

bit 3 **DMAIE:** DMA Interrupt Enable bit

1 = Interrupt is enabled for this channel

0 = Interrupt is disabled for this channel

bit 2 **DMAMODE:** DMA Transfer Mode bit

1 = DMA Mode 1 Transfers

0 = DMA Mode 0 Transfers

bit 1 **DMADIR:** DMA Transfer Direction bit

1 = DMA Read (TX endpoint)

0 = DMA Write (RX endpoint)

bit 0 **DMAEN:** DMA Enable bit

1 = Enable the DMA transfer and start the transfer

0 = Disable the DMA transfer

**Register 51-22: USBDMAXA: USB DMA Channel 'x' Memory Address Register ('x' = 1-8)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DMAADDR<31:24>								
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DMAADDR<23:16>								
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DMAADDR<15:8>								
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0
DMAADDR<7:0>								

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **DMAADDR<31:0>**: DMA Memory Address bits

This register identifies the current memory address of the corresponding DMA channel. The initial memory address written to this register during initialization must have a value such that its Modulo 4 value is equal to '0'. The lower two bits of this register are read only and cannot be set by software. As the DMA transfer progresses, the memory address will increment as bytes are transferred.

**Register 51-23: USBDMAXN: USB DMA Channel 'x' Count Register ('x' = 1-8)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DMACOUNT<31:24>								
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DMACOUNT<23:16>								
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DMACOUNT<15:8>								
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DMACOUNT<7:0>								

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **DMACOUNT<31:0>**: DMA Transfer Count bits

This register identifies the current DMA count of the transfer. Software will set the initial count of the transfer which identifies the entire transfer length. As the count progresses this count is decremented as bytes are transferred.

# PIC32 Family Reference Manual

**Register 51-24: USBExRPC: USB Endpoint 'x' Request Packet Count Register (Host Mode Only) ('x' = 1-7)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RQPKTCNT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RQPKTCNT<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **RQPKTCNT<15:0>:** Request Packet Count bits

Sets the number of packets of size MAXP that are to be transferred in a block transfer. This register is only available in *Host* mode when the AUTOREQ bit (USBIENCSR1<14>) is set.

**Register 51-25: USBDPBFD: USB Double Packet Buffer Disable Register**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
	EP7TXD	EP6TXD	EP5TXD	EP4TXD	EP3TXD	EP2TXD	EP1TXD	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
	EP7RXD	EP6RXD	EP5RXD	EP4RXD	EP3RXD	EP2RXD	EP1RXD	—

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23-17 **EP7TXD:EP1TXD:** TX Endpoint 'x' Double Packet Buffer Disable bits

1 = TX double packet buffering is disabled for Endpoint 'x'

0 = TX double packet buffering is enabled for Endpoint 'x'

bit 16 **Unimplemented:** Read as '0'

bit 15-1 **EP7RXD:EP1RXD:** RX Endpoint 'x' Double Packet Buffer Disable bits

1 = RX double packet buffering is disabled for Endpoint 'x'

0 = RX double packet buffering is enabled for Endpoint 'x'

bit 0 **Unimplemented:** Read as '0'

**Register 51-26: USBTMCN1: USB Timing Control Register 1**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-0	R/W-1
	THHSRTN<15:8>							
23:16	R/W-1	R/W-1	R/W-1	R/W-0	R/W-0	R/W-1	R/W-1	R/W-0
	THHSRTN<7:0>							
15:8	R/W-0	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TUCH<15:8>							
7:0	R/W-0	R/W-1	R/W-1	R/W-1	R/W-0	R/W-1	R/W-0	R/W-0
	TUCH<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **THHSRTN<15:0>**: Hi-Speed Resume Signaling Delay bits

These bits set the delay from the end of Hi-Speed resume signaling (acting as a Host) to enable the UTM normal operating mode.

bit 15-0 **TUCH<15:0>**: Chirp Time-out bits

These bits set the chirp time-out. This number, when multiplied by 4, represents the number of USB module clock cycles before the time-out occurs.

**Note:** This register will allow the Hi-Speed time-out to be set to values that are greater than the maximum specified in the USB 2.0 specification, making the USB module non-compliant.

**Register 51-27: USBTMCN2: USB Timing Control Register 2**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	THBST<3:0>			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3-0 **THBST<3:0>**: High Speed Time-out Adder bits

These bits represent the value to be added to the minimum Hi-Speed time-out period of 736 bit times. The time-out period can be increased in increments of 64 Hi-Speed bit times (133 ns).

**Note:** This register will allow the Hi-Speed time-out to be set to values that are greater than the maximum specified in the USB 2.0 specification, making the USB module non-compliant.

# PIC32 Family Reference Manual

**Register 51-28: USBLPMR1: USB Link Power Management Control Register 1**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	LPMERRIE	LPMRESIE	LPMACKIE	LPMNYIE	LPMSTIE	LPMTIOE
23:16	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0, HC	R/W-0, HC
	—	—	—	LPMNAK	LPMEN<1:0>		LPMRES	LPMXMT
15:8	R-0	R-0	R-0	R-0	U-0	U-0	U-0	R-0
	ENDPOINT<3:0>				—	—	—	RMTWAK
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	HIRD<3:0>				LNKSTATE<3:0>			

<b>Legend:</b>	Hardware Clearable		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-30 **Unimplemented:** Read as '0'

bit 29 **LPMERRIE:** LPM Error Interrupt Enable bit

- 1 = LPMERR interrupt is enabled
- 0 = LPMERR interrupt is disabled

bit 28 **LPMRESIE:** LPM Resume Interrupt Enable bit

- 1 = LPMRES interrupt is enabled
- 0 = LPMRES interrupt is disabled

bit 27 **LPMACKIE:** LPM Acknowledge Interrupt Enable bit

- 1 = Enable the LPMACK Interrupt
- 0 = Disable the LPMACK Interrupt

bit 26 **LPMNYIE:** LPM NYET Interrupt Enable bit

- 1 = Enable the LPMNYET Interrupt
- 0 = Disable the LPMNYET Interrupt

bit 25 **LPMSTIE:** LPM STALL Interrupt Enable bit

- 1 = Enable the LPMST Interrupt
- 0 = Disable the LPMST Interrupt

bit 24 **LPMTIOE:** LPM Time-out Interrupt Enable bit

- 1 = Enable the LPMTIO Interrupt
- 0 = Disable the LPMTIO Interrupt

bit 23-21 **Unimplemented:** Read as '0'

bit 20 **LPMNAK:** LPM-only Transaction Setting bit

- 1 = All endpoints will respond to all transactions other than a LPM transaction with a NAK
- 0 = Normal transaction operation

Setting this bit to '1' will only take effect after the USB module as been LPM suspended.

bit 19-18 **LPMEN<1:0>:** LPM Enable bits (*Device mode*)

- 11 = LPM extended transactions are supported
- 10 = LPM and Extended transactions are not supported
- 01 = LPM mode is not supported but extended transactions are supported
- 00 = LPM extended transactions are supported

bit 17 **LPMRES:** LPM Resume bit

- 1 = Initiate resume (remote wake-up). Resume signaling is asserted for 50  $\mu$ s.
- 0 = No resume operation

This bit is self-clearing.



## Register 51-28: USBLPMR1: USB Link Power Management Control Register 1 (Continued)

- bit 16 **LPMXMT**: LPM Transition to the L1 State bit  
When in *Device* mode:  
 1 = USB module will transition to the L1 state upon the receipt of the next LPM transaction. LPMEN must be set to '0b11'. Both LPMXMT and LPMEN must be set in the same cycle.  
 0 = Maintain current state  
 When LPMXMT and LPMEN are set, the USB module can respond in the following ways:
- If no data is pending (all TX FIFOs are empty), the USB module will respond with an ACK. The bit will self clear and a software interrupt will be generated.
  - If data is pending (data resides in at least one TX FIFO), the USB module will respond with a NYET. In this case, the bit will not self clear however a software interrupt will be generated.
- When in *Host* mode:  
 1 = USB module will transmit an LPM transaction. This bit is self clearing, and will be immediately cleared upon receipt of any Token or three time-outs have occurred.  
 0 = Maintain current state
- bit 15-12 **ENDPOINT<3:0>**: LPM Token Packet Endpoint bits  
 This is the endpoint in the token packet of the LPM transaction.
- bit 11-9 **Unimplemented**: Read as '0'
- bit 8 **RMTWAK**: Remote Wake-up Enable bit  
 This bit is applied on a temporary basis only and is only applied to the current suspend state.  
 1 = Remote wake-up is enabled  
 0 = Remote wake-up is disabled
- bit 7-4 **HIRD<3:0>**: Host Initiated Resume Duration bits  
 The minimum time the host will drive resume on the bus. The value in this register corresponds to an actual resume time of:  

$$\text{Resume Time} = 50 \mu\text{s} + \text{HIRD} * 75 \mu\text{s}.$$
 The resulting range is 50  $\mu\text{s}$  to 1200  $\mu\text{s}$ .
- bit 3-0 **LNKSTATE<3:0>**: Link State bits  
 This value is provided by the host to the peripheral to indicate what state the peripheral must transition to after the receipt and acceptance of a LPM transaction. The only valid value for this register is '1' for Sleep State (L1). All other values are reserved.

# PIC32 Family Reference Manual

**Register 51-29: USBLPMR2: USB Link Power Management Control Register 2**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	LPMFADDR<6:0>						
7:0	U-0	U-0	R-0	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS
	—	—	LPMERRIF	LPMRESIF	LPMNCIF	LPMACKIF	LPMNYIF	LPMSTIF

<b>Legend:</b>	HS = Hardware Settable
R = Readable bit	W = Writable bit      U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 31-15 **Unimplemented:** Read as '0'

bit 14-8 **LPMFADDR<6:0>:** LPM Payload Function Address bits  
These bits contain the address of the LPM payload function.

bit 7-6 **Unimplemented:** Read as '0'

bit 5 **LPMERRIF:** LPM Error Interrupt Flag bit (*Device mode*)  
1 = An LPM transaction was received that had a LINKSTATE field that is not supported. The response will be a STALL.  
0 = No error condition

bit 4 **LPMRESIF:** LPM Resume Interrupt Flag bit  
1 = The USB module has resumed (for any reason)  
0 = No Resume condition

bit 3 **LPMNCIF:** LPM NC Interrupt Flag bit  
When in *Device mode*:  
1 = The USB module received a LPM transaction and responded with a NYET due to data pending in the RX FIFOs.  
0 = No NC interrupt condition

When in *Host mode*:  
1 = A LPM transaction is transmitted and the device responded with an ACK  
0 = No NC interrupt condition

bit 2 **LPMACKIF:** LPM ACK Interrupt Flag bit  
When in *Device mode*:  
1 = A LPM transaction was received and the USB Module responded with an ACK  
0 = No ACK interrupt condition

When in *Host mode*:  
1 = The LPM transaction is transmitted and the device responds with an ACK  
0 = No ACK interrupt condition

bit 1 **LPMNYIF:** LPM NYET Interrupt Flag bit  
When in *Device mode*:  
1 = A LPM transaction is received and the USB Module responded with a NYET  
0 = No NYET interrupt flag

When in *Host mode*:  
1 = A LPM transaction is transmitted and the device responded with an NYET  
0 = No NYET interrupt flag

**Register 51-29: USBLPMR2: USB Link Power Management Control Register 2 (Continued)**

bit 0     **LPMSTIF:** LPM STALL Interrupt Flag bit

When in *Device* mode:

1 = A LPM transaction was received and the USB Module responded with a STALL

0 = No Stall condition

When in *Host* mode:

1 = A LPM transaction was transmitted and the device responded with a STALL

0 = No Stall condition

## 51.4 EFFECTS OF RESET

All forms of Reset force the Hi-Speed USB OTG module registers to the default state.

### 51.4.1 Device Reset ( $\overline{\text{MCLR}}$ )

A device Reset forces all Hi-Speed USB OTG module registers to their reset state and turns off the USB module.

### 51.4.2 Power-on Reset (POR)

A POR forces all Hi-Speed USB OTG module registers to their reset state and turns off the USB module.

### 51.4.3 Watchdog Timer Reset (WDT)

A WDT Reset forces all Hi-Speed USB OTG module registers to their reset state and turns off the USB module.

## 51.5 OPERATION IN POWER-SAVING MODES

### 51.5.1 Sleep Mode

Placing the PIC32 device into Sleep mode while the Hi-Speed USB OTG module is active can result in violating the USB protocol.

When the device enters Sleep mode, the clock to the module is maintained. The effect on the CPU clock source is dependent on the USB and CPU clock configuration.

- If the CPU and Hi-Speed USB OTG module were using the Primary Oscillator (Posc) source, the CPU is disconnected from the clock source when entering Sleep mode and the oscillator remains in an enabled state for the module
- If the CPU was using a different clock source, that clock source is disabled on entering Sleep, and the USB clock source is left enabled

To further reduce power consumption, the Hi-Speed USB OTG module can be placed in Suspend mode. This can be done prior to placing the CPU in Sleep mode using the SUSPEND bit (USBCSR0<8>).

### 51.5.2 Idle Mode

When the device enters Idle mode, the CPU clock is turned off, but the clock to the Hi-Speed USB OTG module is maintained when in Idle mode. The module can therefore continue operation while the CPU is in Idle mode. When USB interrupts are generated, the CPU is taken out of Idle mode.

## 51.6 RELATED APPLICATION NOTES

This section lists application notes that are related to this section of the manual. These application notes may not be written specifically for the PIC32 device family, but the concepts are pertinent and could be used with modification and possible limitations. The current application notes related to the Hi-Speed USB with On-The-Go (OTG) module are:

Title	Application Note #
No application notes at this time	N/A

**Note:** Please visit the Microchip web site ([www.microchip.com](http://www.microchip.com)) for additional application notes and code examples for the PIC32 family of devices.

## 51.7 REVISION HISTORY

### Revision A (November 2013)

This is the initial released version of this document.

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**Note the following details of the code protection feature on Microchip devices:**

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